

Data-driven concerns in privacy

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Joint work with

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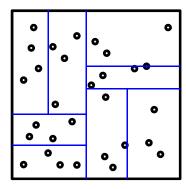
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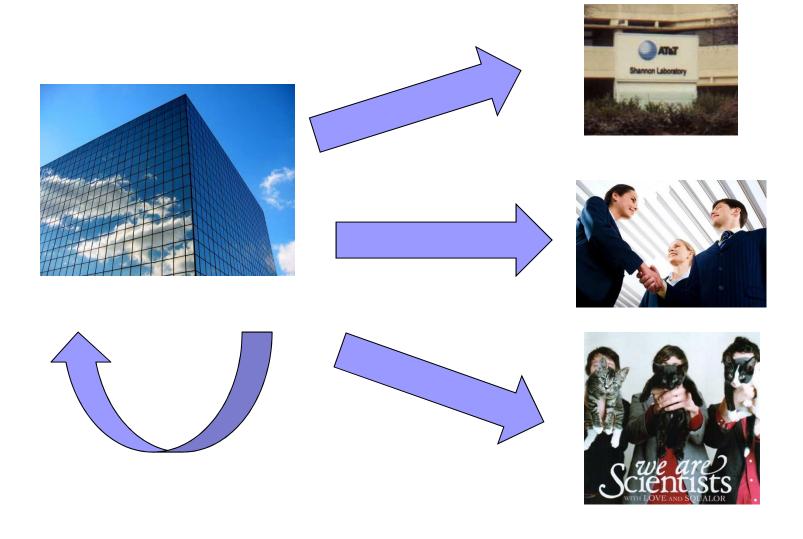
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Outline

- Anonymization and Privacy models
- Non-uniformity of data
- Optimizing linear queries
- Predictability in data

The anonymization scenario



Data-driven privacy

- Much interest in private data release
 - Practical: release of AOL, Netflix data etc.
 - Research: hundreds of papers
- In practice, many data-driven concerns arise:
 - Efficiency / practicality of algorithms as data scales
 - How to interpret privacy guarantees
 - Handling of common data features, e.g. sparsity
 - Ability to optimize for known query workload
 - Usability of output for general processing
- This talk: outline some efforts to address these issues.



Differential Privacy [Dwork 06]

- Principle: released info reveals little about any individual
 - Even if adversary knows (almost) everything about everyone else!
- Thus, individuals should be secure about contributing their data
 - What is learnt about them is about the same either way
- Much work on providing differential privacy
 - Simple recipe for some data types e.g. numeric answers
 - Simple rules allow us to reason about composition of results
 - More complex for arbitrary data (exponential mechanism)
- Adopted and used by several organizations:
 - US Census, Common Data Project, Facebook (?)







Differential Privacy

The output distribution of a differentially private algorithm changes very little whether or not any individual's data is included in the input – so you should contribute your data

A randomized algorithm K satisfies ϵ -differential privacy if: Given any pair of neighboring data sets, D_1 and D_2 , and S in Range(K):

$$Pr[K(D_1) = S] \le e^{\varepsilon} Pr[K(D_2) = S]$$

Achieving E-Differential Privacy

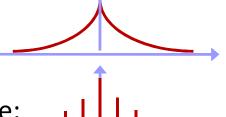
(Global) Sensitivity of publishing:

 $s = \max_{x,x'} |F(x) - F(x')|, x, x' \text{ differ by 1 individual}$

E.g., count individuals satisfying property P: one individual changing info affects answer by at most 1; hence s = 1

For every value that is output:

- Add Laplacian noise, Lap(ε/s):
- Or Geometric noise for discrete case:



Simple rules for composition of differentially private outputs: Given output O_1 that is ε_1 private and O_2 that is ε_2 private

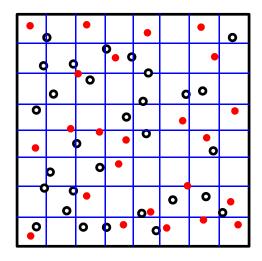
- (Sequential composition) If inputs overlap, result is $\varepsilon_1 + \varepsilon_2$ private
- (Parallel composition) If inputs disjoint, result is $\max(\varepsilon_1, \varepsilon_2)$ private

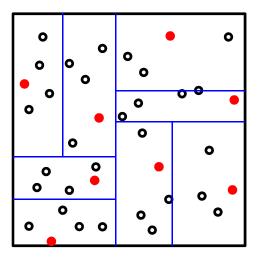
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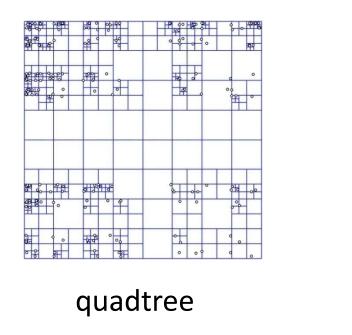
Sparse Spatial Data [ICDE 2012]

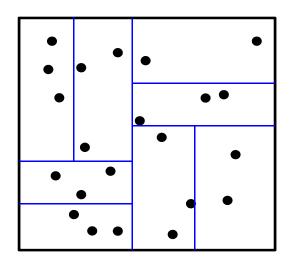
- Consider location data of many individuals
 - Some dense areas (towns and cities), some sparse (rural)
- Applying DP naively simply generates noise
 - lay down a fine grid, signal overwhelmed by noise
- Instead: compact regions with sufficient number of points





Private Spatial decompositions





kd-tree

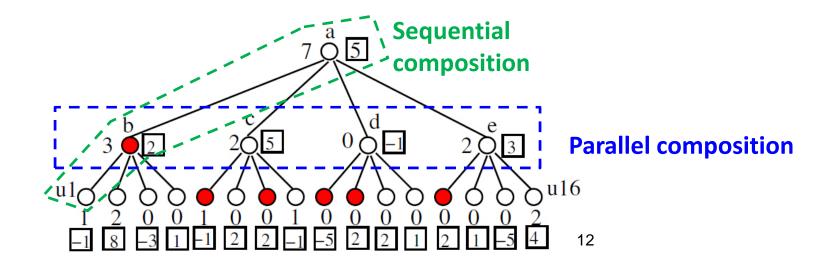
- Build: adapt existing methods to have differential privacy
- Release: a private description of data distribution (in the form of bounding boxes and noisy counts)

Building a Private kd-tree

- Process to build a private kd-tree
 - > Input: maximum height h, minimum leaf size L, data set
 - Choose dimension to split
 - Get (private) median in this dimension
 - Create child nodes and add noise to the counts
 - Recurse until:
 - Max height is reached
 - Noisy count of this node less than L
 - Budget along the root-leaf path has used up
- The entire PSD satisfies DP by the composition property

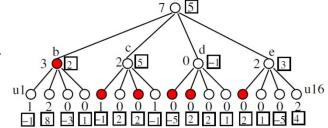
Building PSDs – privacy budget allocation

- Data owner specifies a total budget reflecting the level of anonymization desired
- Budget is split between medians and counts
 - Tradeoff accuracy of division with accuracy of counts
- Budget is split across levels of the tree
 - Privacy budget used along any root-leaf path should total ε



Privacy budget allocation

- How to set an ε_i for each level?
 - Compute the number of nodes touched by a 'typical' query
 - Minimize variance of such queries
 - Optimization: min $\sum_{i} 2^{h-i} / \epsilon_{i}^{2}$ s.t. $\sum_{i} \epsilon_{i} = \epsilon$
 - Solved by $\varepsilon_i \propto (2^{(h-i)})^{1/3}\varepsilon$: more to leaves
 - Total error (variance) goes as $2^h/\epsilon^2$



- Tradeoff between noise error and spatial uncertainty
 - Reducing h drops the noise error
 - But lower h increases the size of leaves, more uncertainty

Post-processing of noisy counts

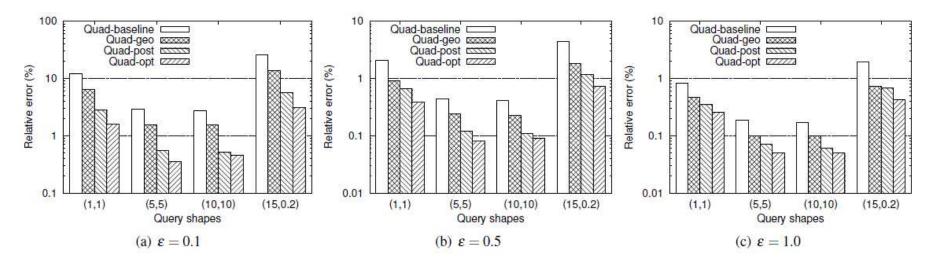
- Can do additional post-processing of the noisy counts
 - To improve query accuracy and achieve consistency
- Intuition: we have count estimate for a node and for its children
 - Combine these independent estimates to get better accuracy
 - Make consistent with some true set of leaf counts
- Formulate as a linear system in n unknowns
 - Avoid explicitly solving the system
 - Expresses optimal estimate for node v in terms of estimates of ancestors and noisy counts in subtree of v
 - Use the tree-structure to solve in three passes over the tree
 - Linear time to find optimal, consistent estimates

Experimental study

- ◆ 1.63 million coordinates from US TIGER/Line dataset
 - Road intersections of US States
- Queries of different shapes, e.g. square, skinny
- Measured median relative error of 600 queries for each shape

Experimental study

Effectiveness of geometric budget and post-processing



- Relative error reduced by up to an order of magnitude
- Most effective when limited privacy budget

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Optimizing Linear Queries [ICDE 2013]

- Linear queries capture many common cases for data release
 - Data is represented as a vector x
 - Want to release answers to linear combinations of entries of x
 - E.g. contingency tables in statistics
 - Model queries as matrix Q, want to know y=Qx

Answering Linear Queries

- ♦ Basic approach:
 - Answer each query in Q directly, and add uniform noise
- Basic approach is suboptimal
 - Especially when some queries overlap and others are disjoint
- Several opportunities for optimization:
 - Can assign different scales of noise to different queries
 - Can combine results to improve accuracy
 - Can ask different queries, and recombine to answer Q

The Strategy/Recovery Approach

- Pick a strategy matrix S
 - Compute z = Sx + v → noise vector
 strategy on data
 - Find R so that Q = RS
 - Return y = Rz = Qx + Rv as the set of answers
 - Measure accuracy based on var(y) = var(Rv)
- Common strategies used in prior work:

1: Identity Matrix C: Selected Marginals

Q: Query Matrix H: Haar Wavelets

F: Fourier Matrix P: Random projections

Step I: Error Minimization

- Given Q, R, S, ε want to find a set of values $\{\varepsilon_i\}$
 - Noise vector v has noise in entry i with variance $1/\epsilon_i^2$
- Yields an optimization problem of the form:
 - Minimize $\sum_{i} b_{i} / \varepsilon_{i}^{2}$ (minimize variance)
 - Subject to $\sum_{i} |S_{i,i}| \varepsilon_{i} \le \varepsilon$ (guarantee ε differential privacy)
- ◆ The optimization is convex, can solve via interior point methods
 - Costly when S is large
 - We seek an efficient closed form for common strategies

Grouping Approach

- We observe that many strategies S can be broken into groups that behave in a symmetrical way
 - Rows in a group are disjoint (have zero inner product)
 - Non-zero values in group i have same magnitude C_i
- All common strategies meet this grouping condition
 - Identity (I), Fourier (F), Marginals (C), Projections (P), Wavelets (H)
- Simplifies the optimization:
 - A single constraint over the ε_i 's
 - New constraint: $\sum_{\text{Groups i}} C_i \varepsilon_i = \varepsilon$
 - Closed form solution via Lagrangian

$$\begin{pmatrix} \frac{1}{2\sqrt{2}} & \frac{1}{2\sqrt{2}} & \frac{1}{2\sqrt{2}} & \frac{1}{2\sqrt{2}} & \frac{1}{2\sqrt{2}} & \frac{1}{2\sqrt{2}} & \frac{1}{2\sqrt{2}} \\ \frac{1}{2\sqrt{2}} & \frac{1}{2\sqrt{2}} & \frac{1}{2\sqrt{2}} & \frac{1}{2\sqrt{2}} & -\frac{1}{2\sqrt{2}} & -\frac{1}{2\sqrt{2}} & -\frac{1}{2\sqrt{2}} \\ \frac{1}{2\sqrt{2}} & \frac{1}{2\sqrt{2}} & \frac{1}{2\sqrt{2}} & \frac{1}{2\sqrt{2}} & -\frac{1}{2\sqrt{2}} & -\frac{1}{2\sqrt{2}} & -\frac{1}{2\sqrt{2}} \\ \frac{1}{2} & \frac{1}{2} & -\frac{1}{2} & -\frac{1}{2} & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & \frac{1}{2} & \frac{1}{2} & -\frac{1}{2} & -\frac{1}{2} \\ \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} \end{pmatrix}$$

Step 2: Optimal Recovery Matrix

- Given Q, S, $\{\varepsilon_i\}$, find R so that Q=RS
 - Minimize the variance Var(Rz) = Var(RSx + Rv) = Var(Rv)
- Find an optimal solution by adapting Least Squares method
- ◆ This finds x' as an estimate of x given z = Sx + v
 - Define $\Sigma = \text{Cov}(z) = \text{diag}(2/\epsilon_i^2)$ and $U = \Sigma^{-1/2} S$
 - OLS solution is $x' = (U^T U)^{-1} U^T \Sigma^{-1/2} z$
- ♦ Then R = Q(S^T Σ^{-1} S)⁻¹ S^T Σ^{-1}
- Result: y = Rz = Qx' is consistent—corresponds to queries on x'
 - R minimizes the variance
 - Special case: S is orthonormal basis ($S^T = S^{-1}$) then $R = QS^T$

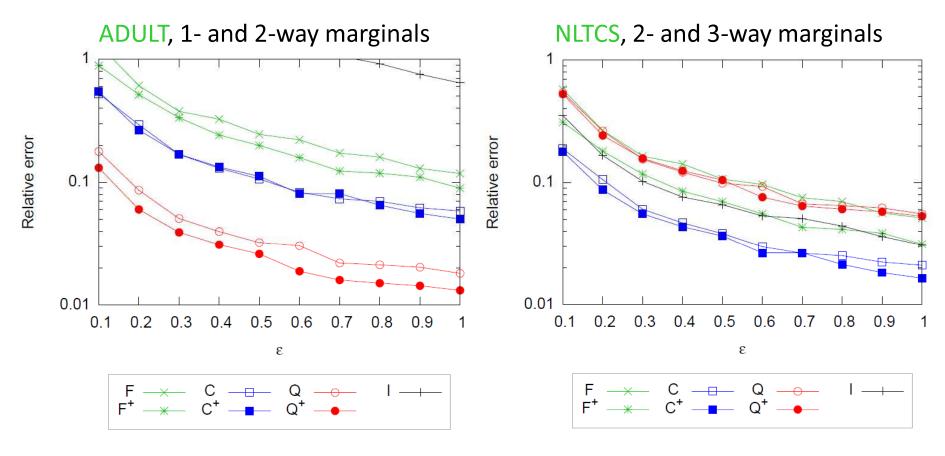
Overall Process

- Ideal version: given query matrix Q, compute strategy S, recovery R and noise budget {ε_i} to minimize Var(y)
 - Not practical: sets up a rank-constrained SDP
 - Follow the 2-step process instead
- Given query matrix Q decomposed into Q=(RS), compute optimal noise budgets $\{\varepsilon_i\}$ to minimize Var(y) (Step 1)
- Given query matrix Q, strategy S and noise budgets $\{\varepsilon_i\}$, compute new recovery matrix R to minimize Var(y) (Step 2)
- Fairly fast (matrix multiplications and inversions)
 - Faster when S is e.g. Fourier, since can use FFT

Experimental Study

- Used two real data sets:
 - ADULT data census data on 32K individuals
 - NLTCS data binary data on 21K individuals
- Tried a variety of query workloads Q over these
 - Based on low-degree k-way marginals
- Compared the original and optimized strategies for:
 - Original queries, Q / Q⁺
 - Fourier strategy F/F⁺ [Barak et al. 07]
 - Clustered sets of marginals C/C+ [Bing et al. 11]
 - Identity basis I

Experimental Results



- Optimized error gives constant factor improvement
- Time cost for the optimization is negligible on this data

Outline

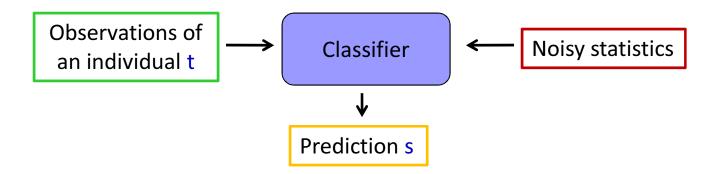
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Revisiting the privacy definition [KDD 2011]

- Differential privacy guarantees that what I learn about an individual from the released data is about the same whether or not they are in the data
- So I can't learn much about an individual from the released data, right?
- WRONG!
 - Will show how differentially private output can still allow us to draw accurate conclusions about individuals

Use Machine Learning to Perform Inference

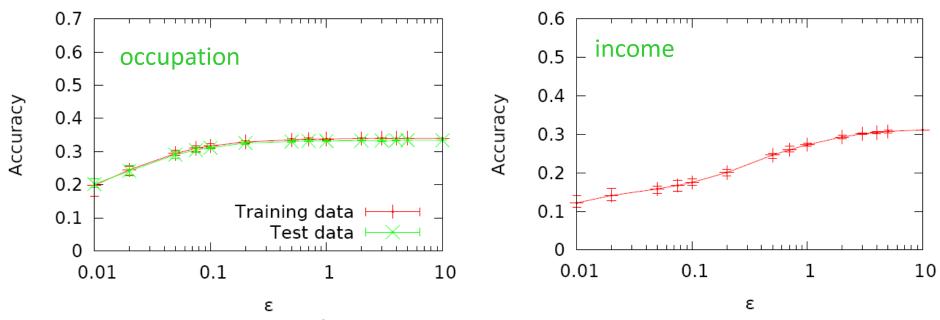
- Key idea: build an accurate classifier under DP
- ◆ Data model: target ("sensitive") attribute s ∈ SA
 - Think disease status, salary band, etc.
- "Observable" attributes t₁, t₂ ... t_m
 - Think age, gender, postal code, height etc.
- ♦ Goal: build a classifier that given $(t_1, t_2, ... t_m)_i$ predicts s_i
 - An accurate classifier reveals the private information



Building the Classifier

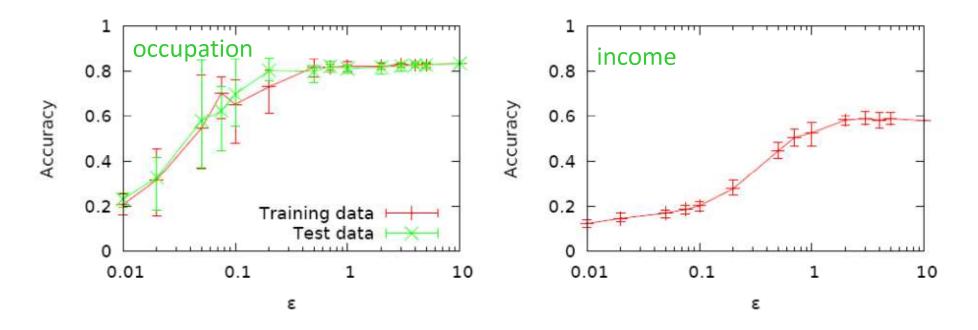
- ♦ Build a naïve Bayes classifier for s:
 - Prediction is s' = arg $\max_{s \in SA} Pr[s] \prod_{j=1}^{m} Pr[t_j \mid s]$
- ♦ Parameters are the marginal distributions $Pr[t_i|s] = Pr[t_i \cap s]/Pr[s] \approx |\{r \in T : r_i = t_i \cap r_s = s\}|/|\{r \in T : r_s = s\}|$
- ♦ Just need the counts $\forall s \in SA$, i, $v \in T_i \mid \{r \in T : t_i = v \cap r_s = s\} \mid$
 - Can obtain "noisy" versions of these under differential privacy
 - Noise is small compared to most counts
- Minor corrections: add 1 to counts (Laplacian correction), round up to 1 if negative due to noise

Experimental Study



- Tested accuracy of predicting
 - 'occupation' (14 options) in UCI Adult data
 - 'income' (9 options) in UCI Internet-usage data
- Clear improvement in accuracy over baseline methods
 - E.g. just predict most common attribute value

High Confidence Results



 When restricting to high-confidence predictions (~ 10% of the data), accuracy is yet higher

Discussion

- Why does this work?
 - The classifier is based on correlations between the observable attributes and the target attribute
 - These are population statistics: they arise from the coarse behavior of the whole population
 - One individual has almost no influence on them
 - More directly, the noise added to mask an individual does not substantially change them until the noise is very large
- Differential privacy is behaving as advertised
 - What we learn about the individual really is the same whether they are there or not

Enabling Disclosure

- Should we be worried? Correlations are inherent in the data?
 - An 'attacker' might never be able to collect such data
 - But almost 'for free' they can use released "privatized" statistics and potentially compromise an individual's privacy
- ◆ "If the release of the statistic S makes it possible to determine the (microdata) value more accurately than without access to S, a disclosure has taken place" – T. Dalenius, 1977
 - DP does not prevent disclosure, even when the attacker has no other information
 - Attempts to remove correlation in data may destroy utility!
 - Urges caution when releasing data under any privacy definition

Concluding Remarks

- Differential privacy can be applied effectively for data release
- Care is still needed to ensure that release is allowable
 - Can't just apply DP and forget it: must analyze whether data release provides sufficient privacy for data subjects
- Many open problems remain:
 - Transition these techniques to tools for data release
 - Want data in same form as input: private synthetic data?
 - Allow joining anonymized data sets accurately
 - Obtain alternate (workable) privacy definitions

Thank you!