Distributed Approaches to Mirror Descent for Stochastic Learning over Rate-Limited Networks

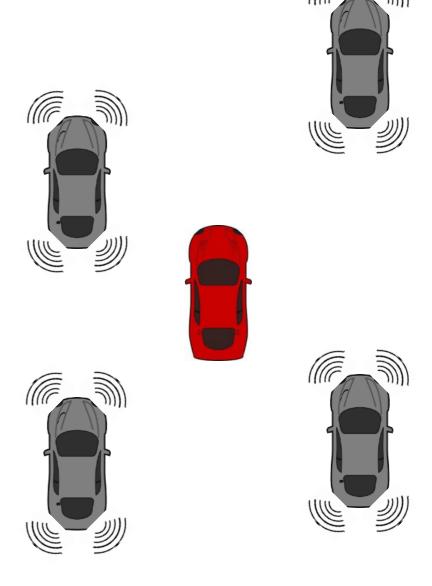
Matthew Nokleby, Wayne State University, Detroit MI (joint work with Waheed Bajwa, Rutgers)





Motivation: Autonomous Driving

- Network of autonomous automobiles + one human-driven car
- Sensing for "anomalous" driving from human
- Want to jointly sense over communications links



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Questions:

- How well can devices jointly learn when links are slow(/not fast)?
- What are good strategies?











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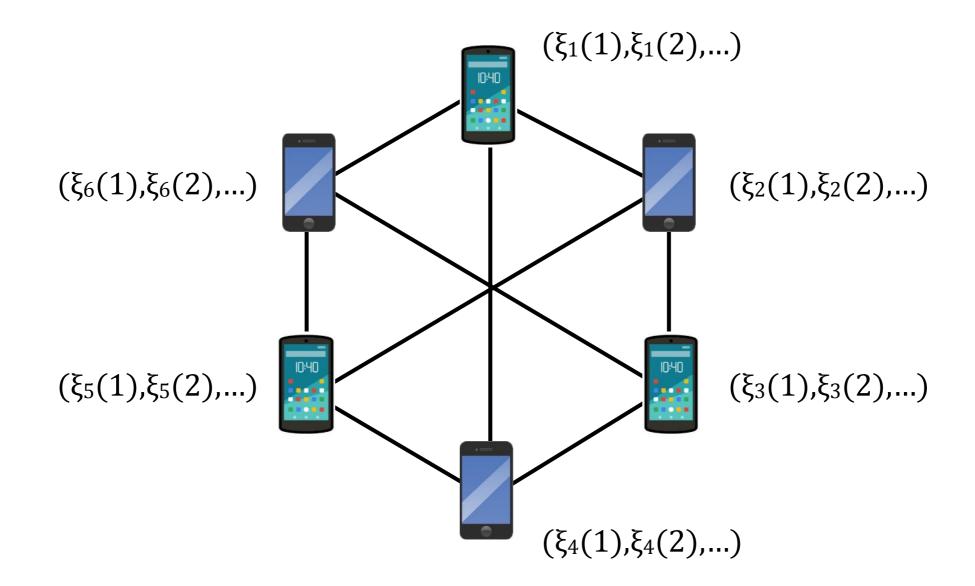
- Frame the problem as distributed stochastic optimization
- Network of devices trying to minimize an objective function from streams of noisy data
- Focus on communications aspect: how to collaborate when links have limited rates?
- Defining **two time scales**: one rate for data arrival, and one for message exchanges
- Solution: distributed versions of **stochastic mirror descent** that carefully balance **gradient averaging** and **mini-batching**
- Derive network/rate conditions for near-optimum convergence
- Accelerated methods provide a substantial speedup

Distributed Stochastic Learning

• Network of *m* nodes, each with an i.i.d. data stream

 $\{\xi_i(t)\}\$, for sensor i at time t

Nodes communicate over wireless links, modeled by graph



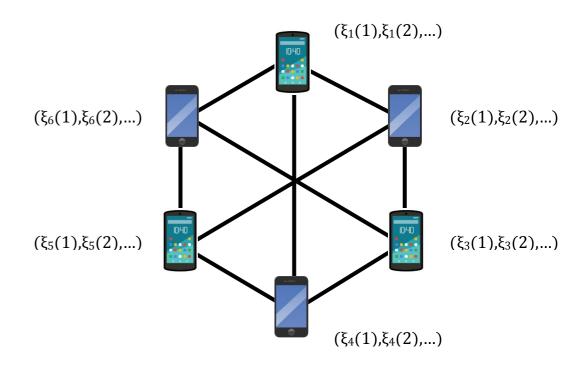
Stochastic Optimization Model

Nodes want to solve the stochastic optimization problem:

$$\min_{x \in X} \psi(x) = \min_{x \in X} E_{\xi}[\varphi(x,\xi)]$$

- ϕ is convex, $X \subset \mathbb{R}^d$ is compact and convex
- ψ has Lipschitz gradients: [composite optimization later!]

$$||\nabla \psi(x) - \nabla \psi(y)|| \le L||x - y||, x,y \in X$$



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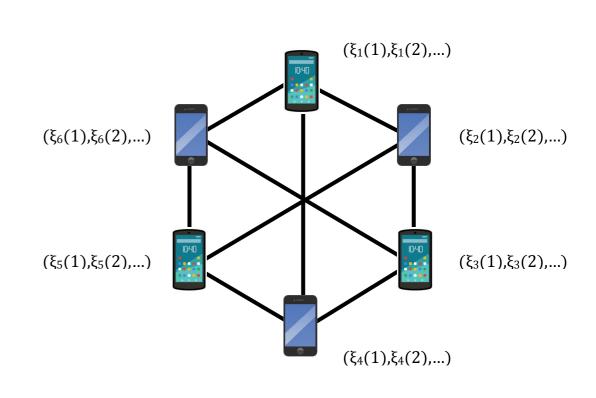
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Nodes have access to noisy gradients:

$$\begin{split} g_i(t) := \nabla \varphi(x_i(t), \xi_i(t)) \\ E_{\xi}[g_i(t)] &= \nabla \psi(x_i(t)) \\ E_{\xi}[||g_i(t) - \nabla \psi(x_i(t)||^2] \leq \sigma^2 \end{split}$$

• Nodes keep search points $x_i(t)$



- (Centralized) SO is well understood
- Optimum convergence via mirror descent

Algorithm: Stochastic Mirror Descent Initialize $x_i(0) \leftarrow 0$ for t=1 to T: $x_i(t) \leftarrow P_x[x_i(t-1) - \gamma_t g_i(t-1)]$

 $x^{av}_i(t) \leftarrow 1/t \Sigma_{\tau} x_i(\tau)$

end for t

[Xiao, "Dual averaging methods for regularized stochastic learning and online optimization", 2010]

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Extensions via Bregman divergences + prox mappings

end for t

• After T rounds:

$$E[\psi(\mathbf{x}_i^{\text{av}}(T)) - \psi(\mathbf{x}^*)] \le O(1) \left| \frac{L}{T} + \frac{\sigma}{\sqrt{T}} \right|$$

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- Can speed up convergence via accelerated stochastic mirror descent:
- Similar SGD steps, but more complex iterate averaging
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- Optimum convergence order-wise
- Noise term dominates in general, but ASMD provides a universal solution to the SO problem
- Will prove significant in distributed stochastic learning

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Back to Distributed Stochastic Learning

With m nodes, after T rounds, the best possible performance is

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- Achievable with sufficiently fast communications
 - In **distributed computing** environment, noise term is achievable via gradient averaging:
 - 1. Use AllReduce to average gradients over a spanning tree
 - 2. Take a SMD step
- Upshot: Averaging reduces gradient noise, provides speedup
- Perfect averages difficult to compute over wireless networks
- Approaches: average consensus, incremental methods, etc.

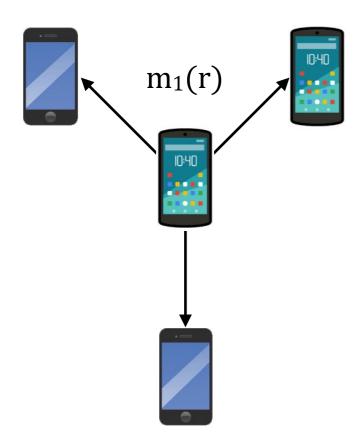
[Dekel et al., "Optimal distributed online prediction using mini-batches", 2012]

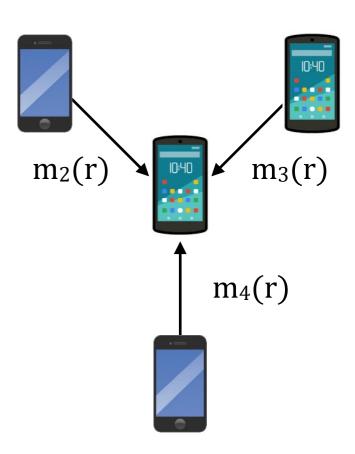
[Duchi et al., "Dual averaging for distributed optimization...", 2012]

[Ram et al., "Incremental stochastic sub-gradient algorithms for convex optimization", 2009]

Communications Model

- Nodes connected over an undirected graph G = (V,E)
- Every communications round, each node broadcasts a single gradient-like message $m_i(r)$ to its neighbors
- Rate limitations modeled by the **communications ratio** ρ
- ρ communications rounds for every data sample that arrives





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$\xi_i(t=1)$	$\xi_i(t=2)$	$\xi_i(t=3)$	$\xi_i(t=4)$		
$m_i(r=1)$		$m_i(r=2)$			
$\rho = 1/2$					

data rounds comms rounds

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Distributed Mirror Descent Outline

- Distribute stochastic MD via averaging consensus:
 - 1. Nodes obtain local gradients
 - 2. Compute distributed gradient averages via consensus
 - 3. Take MD step using the average gradients

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data rounds
consensus rounds
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- If links are slow (ρ small), there isn't much time for consensus
- New data samples arrives before the network can process the previous one

Mini-batching Gradients

- Solution: **mini-batch** together b gradients, batch size $b \ge 1$
- Hold search point constant for b rounds
- Average together b gradient evaluations:

$$\theta_i(s) = \frac{1}{b} \sum_{t=(s-1)b+1}^{sb} g_i(t)$$

• Reduces gradient noise: $E_{\xi}[||\Theta_{i}(s) - \nabla \psi(x_{i}(s)||^{2}] \leq \sigma^{2}/b$

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- Allows for more consensus rounds

$\xi_i(t=1)$	$\xi_i(t=2)$	$\xi_i(t=3)$	$\xi_i(t=4)$	$\xi_i(t=5)$	$\xi_i(t=6)$	$\xi_i(t=7)$	$\xi_i(t=8)$
m _i (r	$m_i(r=1)$ $m_i(r=2)$		$m_i(r=3)$		$m_i(r=4)$		
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$$\rho = 1/2, b=4$$

data rounds
consensus rounds
mini-batch rounds
search points

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consensus rounds mini-batch rounds search points

data rounds

$$\rho = 1/2, b=4$$

However, fewer search point updates

Gradient Averaging via Consensus

- **Averaging consensus**: nodes compute local averages with neighbors, which converge on the global average
- Choose a doubly-stochastic matrix $W \in \mathbb{R}^{mxm}$ such that $w_{ij} \neq 0$ only if nodes are connected, i.e. $(i,j) \in E$
- At mini-batch round s and communications round r:

$$\theta_i^r(s) = \sum_{i,j} w_{ij} \theta_j^{r-1}(s)$$

- For mini-batch size b and communications ratio ρ, nodes can carry out bp consensus rounds per mini-batch.
- Iterates converge on true average as # of rounds -> infinity

[Duchi et al., "Dual averaging for distributed optimization...", 2012]

[Tsianos and Rabbat, "Efficient distributed online prediction and stochastic optimization", 2016]

Gradient Averaging via Consensus

• At mini-batch round s and communications round r:

$$\theta_i^r(s) = \sum_{i,j} w_{ij} \theta_j^{r-1}(s)$$

Lemma: The equivalent gradient noise variance is bounded by

$$\sigma_{\text{eq}}^2 := E[||\theta_i^{\rho b}(s) - \nabla \psi(\mathbf{x}_i(s))||^2] \le$$

$$O(1) \left[\lambda_2^{2\rho b}(W) || \mathbf{x}_i(s) - \mathbf{x}_j(s) ||^2 + \frac{\lambda_2^{2\rho b}(W)\sigma^2}{b} + \frac{\sigma^2}{mb} \right]$$

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- Noise components: gap in nodes' search points, error due to imperfect consensus averaging, residual noise
- ullet For ρ or b large, noise converges on perfect-average case

Distributed SA Mirror Descent

Algorithm: Distributed Stochastic Approximation Mirror Descent (D-SAMD)

```
Initialize x_i(0) \leftarrow 0, for all i

for s=1 to T/b: [iterate over mini-batches]

\theta^0{}_i(s) \leftarrow \theta_i(s)

for r=1 to \rho b: [iterate over consensus rounds]

\theta^r{}_i(s) = \Sigma_j w_{ij} \theta^{r-1}{}_i(s), for all i

end for r

x_i(sb+1) \leftarrow P_x[x_i(sb) - \gamma_s \theta^{\rho b}{}_i(s)]

x^{av}{}_i(t) \leftarrow 1/s \Sigma_\tau x_i(\tau b)

end for s
```

- Outer loop: nodes compute mini-batches, take MD steps
- Inner loop: nodes engage in average consensus

Recall that Mirror Descent has convergence rate:

$$E[\psi(\mathbf{x}_i^{\text{av}}(T)) - \psi(\mathbf{x}^*)] \le O(1) \left[\frac{L}{T} + \frac{\sigma}{\sqrt{T}} \right]$$

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• With mini-batch size b and equivalent gradient noise σ^2_{eq} , D-SAMD has

$$E[\psi(\mathbf{x}_{i}^{\text{av}}(T)) - \psi(\mathbf{x}^{*})] \leq O(1) \left[\frac{Lb}{T} + \sqrt{\frac{\sigma_{\text{eq}}^{2}b}{T}} \right]$$

$$\sigma_{\text{eq}}^{2} = O(1) \left[\lambda_{2}^{2\rho b}(W) ||\mathbf{x}_{i}(s) - \mathbf{x}_{j}(s)||^{2} + \frac{\lambda_{2}^{2\rho b}(W)\sigma^{2}}{b} + \frac{\sigma^{2}}{mb} \right]$$

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- Need to choose b big enough to ensure:
 - 1. Nodes' iterates don't diverge
 - 2. Equivalent noise variance is on par with residual noise variance

Lemma: D-SAMD iterates are guaranteed to converge provided

$$b \ge O(1) \left[1 + \frac{\log(mT)}{\rho \log(1/\lambda_2(W))} \right]$$

Furthermore, this condition is sufficient to ensure that

$$\sigma_{\rm eq}^2 \le O(1) \sqrt{\frac{\sigma^2}{mT}}$$

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• Results in convergence rate

$$E[\psi(\mathbf{x}_i(T)) - \psi(\mathbf{x}^*)] \le O(1) \left[\frac{L \log(mT)}{\rho \log(1/\lambda_2(W))T} + \sqrt{\frac{\sigma^2}{mT}} \right]$$

When is this order optimum?

Theorem: If

$$\rho \ge O(1) \left[\frac{m^{1/2} \log(mT)}{\sigma T^{1/2} \log(1/\lambda_2(W))} \right]$$

Then the conditions of the previous lemma ensure that

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- Larger mini-batches decreases gradient noise, but also decreases the number of MD steps taken
- Eventually, the deterministic term dominates the convergence rate
- Natural idea: use accelerated mirror descent

Accelerated Distributed SA Mirror Descent

 Recall: accelerated MD takes similar projected gradient descent steps, uses more complicated averaging scheme

```
Algorithm: Accelerated Distributed Stochastic Approximation Mirror Descent (AD-SAMD) [simplified]
```

```
for s=1 to T/b: [iterate over mini-batches]
  compute mini-batch gradients
  for r=1 to ρb:
    perform consensus iterations on gradients
  end for r
  perform accelerated MD updates
end for s
```

• With mini-batch size b and equivalent gradient noise σ^2_{eq} ,

$$E[\psi(\mathbf{x}_i(T)) - \psi(\mathbf{x}^*)] \le O(1) \left[\frac{Lb^2}{T^2} + \sqrt{\frac{\sigma_{\text{eq}}^2 b}{T}} \right]$$

• The equivalent gradient noise has approx. the same variance:

$$\sigma_{\text{eq}}^2 = O(1) \left[\lambda^{2\rho b} ||\mathbf{x}_i(s) - \mathbf{x}_j(s)||^2 + \frac{\lambda^{2\rho b} \sigma^2}{b} + \frac{\sigma^2}{mb} \right]$$

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Lemma: AD-SAMD iterates are guaranteed to converge, and σ^2_{eq} has optimum scaling, provided

$$b \ge O(1) \left[1 + \frac{\log(mT)}{\rho \log(1/\lambda_2(W))} \right]$$

Results in a convergence rate

$$E[\psi(\mathbf{x}_i(T)) - \psi(\mathbf{x}^*)] \le O(1) \left[\frac{L \log^2(mT)}{\rho^2 \log^2(1/\lambda_2(W))T^2} + \sqrt{\frac{\sigma^2}{mT}} \right]$$

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Theorem: If

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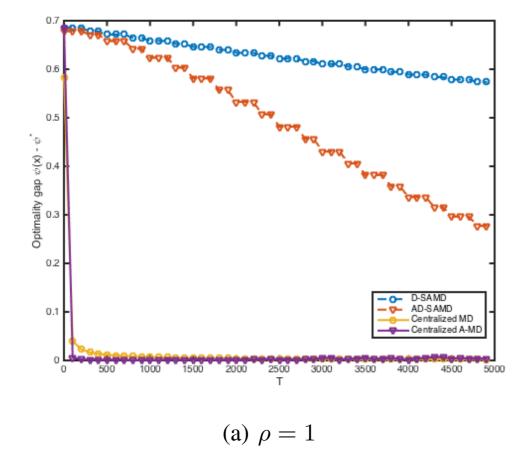
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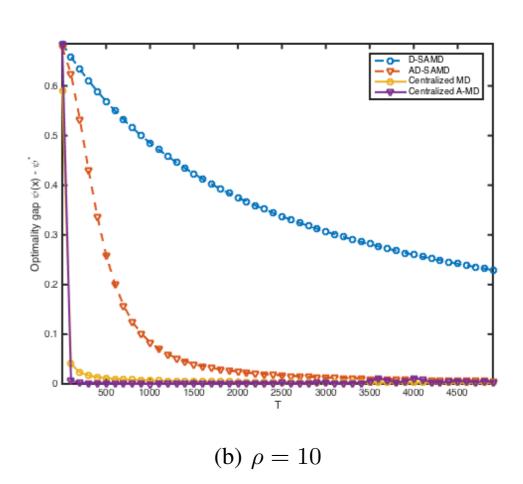
$$E[\psi(\mathbf{x}_i(T)) - \psi(\mathbf{x}^*)] \le O(1) \left[\sqrt{\frac{\sigma^2}{mT}} \right]$$

- AD-SAMD permits more aggressive mini-batching
- Improvement of 1/4 in the exponents of m and T

Numerical example: Logistic Regression

- Logistic regression: learn a binary classifier from streams of input data
- Measurements are Gaussian-distributed, unknown mean, d=50
- Network drawn from Erdos-Reyni model with m=20
- Log-loss cost function





Composite Optimization

- What if objective is not smooth?
- Composite convex optimization:

$$\psi(x) = f(x) + h(x)$$

• f(x) has Lipschitz gradients, but h(x) is only Lipschitz:

$$||\nabla f(x) - \nabla f(y)|| \le L||x - y||$$
$$||h(x) - h(y)|| \le \mathcal{M}||x - y||$$

Accelerated MD via subgradients gives the optimum convergence

$$E[\psi(\mathbf{x}_i(T)) - \psi(\mathbf{x}^*)] \le O(1) \left[\frac{L}{T^2} + \frac{\mathcal{M} + \sigma}{\sqrt{T}} \right]$$

Composite Optimization

- Small perturbations lead to significant deviations in subgradients
- Two new challenges:
 - 1. Mini-batching doesn't help gradient noise variance doesn't matter!
 - 2. Imperfect average consensus results in a "noise floor"
- Results in sub-optimum convergence rates:

$$E[\psi(\mathbf{x}_i(T)) - \psi(\mathbf{x}^*)] \le O(1) \left[\frac{Lb^2}{T^2} + \frac{\mathcal{M} + \sigma/\sqrt{mb}}{\sqrt{T/b}} + \mathcal{M} \right]$$

Conclusions

Summary:

- Investigated stochastic learning from the perspective of ratelimited, wireless links
- Developed two schemes, D-SAMD and AD-SAMD, that balance innetwork gradient averaging and local mini-batching
- Derived conditions for order-optimum convergence

Future work:

- Optimum distributed SO for composite objectives
- Can we improve the convergence rates of AD-SAMD?
- Other communications issues: delay, quantization, etc.

Preprint available: https://arxiv.org/abs/1704.07888