

Indoor Localization and Robotic Cartography

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Introduction

Localization Algorithm

Tracking Results

Automated Fingerprinting

- Indoor localization
- Multimodal signals
- Prior art in localization
- Kullback-Leibler Divergence...
- ... Kernel Regression...
- Sampling RSSI during motion (tracking)
- Tracking in office spaces with dense fingerprints
- Fingerprinting on the fly
- Open-space localization
- Fingerprinting and tracking in complex, busy public places
- Robot Mapping Indoor Environments
- Autonomous navigation
- Simultaneous localization and mapping



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Goal: Indoor localization applications







Airports

Shopping Malls

Trade shows



Hospitals

Museums

[http://www.flickr.com/photos/trixer/3795835074]



Gual. Indoor/outdoor localization applications



[Rainer Mautz, IPIN 2011]

Uval. Induor/outdoor localization applications



[Rainer Mautz, IPIN 2011]

Goal: Indoor localization using RF (WiFi) fingerprints



Problem: Non-Gaussian distribution of WiFi RSSI values



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Introduction: Prior art in WiFi based localization

Common approach

- Step 1) (training phase) Fingerprinting the RSSI and location
- Step 2) (test phase) Tracking location based on RSSI

Algorithms

- Nearest neighbor matching [Bahl & Padnamabhan, 2000]
- Kalman filtering
- Particle filtering [Evennou et al, 2005]
- Model-free smoothing [Chen et al, 2007]
- KL-divergence on Gaussians [Milioris et al, 2010]
- Naïve Bayes [Castro et al, 2001; Roos et al, 2002]
- KL-divergence + statistical test [Bargh & de Groote, 2008]

Need to be able to compare multimodal distributions of RSSI

Major limitations

Ignore the multimodal signal model in
 recorded RSSI values

 or lack an algorithm for regressing the location based on RSSI

• Need frequent retraining / recalibration Can resort to automated fingerprinting, e.g., using an autonomous robot that records RSSI and associated location, every few nights [Palaniappan et al, IPIN 2011]



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Methods: Kullback-Leibler divergence

Two distributions of RSSI values S

- **Fingerprint** distribution *q*(S)
- **Tracking** distribution *p*(*S*)

We assume that RSSI are discrete values

- If p or q are unknown, then KL(p||q) = infinite (we set KL(p||q) = large value)
- Smooth the histogram of *p* and *q* using small value ε
 to avoid taking log(0) or divide by 0

$$KL(p||q) = \sum_{s} p(S=s) \log \left(p(S=s)/q(S=s) \right)$$

[Kullback & Leibler, 1951]



Methods: Kullback-Leibler divergence

Two distributions of RSSI values S

- **Fingerprint** distribution q(S)
- **Tracking** distribution *p*(S)

We assume that RSSI are discrete values

- Values expressed in dBm, e.g., values from -90dBm to 0dBm
- Alternatively, SNR (Signal-to-Noise Ratio), e.g., values from 0dB to 90dB (may need rescaling at tracking time)
- Bins of size 1dB, 2dB, 5dB?

$$KL(p||q) = \sum_{s} p(S=s) \log \left(p(S=s)/q(S=s) \right)$$

Symmetrized version of Kullback-Leibler divergence:

$$D(p,q) = KL(p||q) + KL(q||p)$$

[Kullback & Leibler, 1951]



Methods: Kullback-Leibler divergence, multiple APs

Two distributions of RSSI values S

- **Fingerprint** distribution *q*(S)
- **Tracking** distribution *p*(*S*)

Multivariate signal S

- J different Access Points (APs)
- Conditional independence assumption between APs given the location *l*
- Sweep under the rug signal interference

$$p(\mathbf{S}|\{x,y\}) = \prod_{j=1}^{J} p(S_j|\{x,y\})$$

For a location l of coordinates $\{x_l, y_l\}$

$$D(p,q_{\ell}) = \sum_{j=1}^{J} D(p(S_j|\{x,y\}), q(S_j|\{x_{\ell},y_{\ell}\}))$$



Methods: Kullback-Leibler divergence kernels

Two distributions of RSSI values S

- **Fingerprint** distribution *q*(S)
- **Tracking** distribution *p*(*S*)



Fingerprint distributions *q* at different locations



Methods: Kullback-Leibler divergence kernels

Two distributions of RSSI values S

- **Fingerprint** distribution *q*(*S*)
- **Tracking** distribution *p*(*S*)

Probabilistic kernel

- KL-divergence kernels [Moreno et al, 2002]
- Alternative: Bhattacharyya kernel [Jebara et al, 2004]

Kernel function

- Symmetric function *k*(*p*, *q*) measuring the similarity of p and q
- k(p, q) = 1 when p = q
- k(p, q) decays to 0 rapidly as p becomes distinct from q
- Positive symmetric definite

```
k(p,q_{\ell}) = e^{-\alpha \sum_{j=1}^{J} D(p(S_j|\{x,y\}), q(S_j|\{x_l,y_l\}))}
```



J conditionally independent access points





Methods: KL-divergence kernel regression

Two distributions of RSSI values S

- **Fingerprint** distribution *q*(S)
- Tracking distribution p(S)

To cross-validate (e.g., leave-one-out) on training data

Weighted Kernel Regression (WKR) [Nadaraya, 1964]

- Simplest non-parametric regression
- Can define a neighborhood of size N,
 based on kernel similarity
- Alternative: Support Vector Regression [Smola & Scholkopf, 2004]

Fingerprint database

- **Fingerprint** distribution *q*(*S*)
- **Fingerprint** location {*x*_l, *y*_l}



$$(\bar{x}, \bar{y}) = \frac{\sum_{\ell} (x_{\ell}, y_{\ell}) k(p, q_{\ell})}{\sum_{\ell} k(p, q_{\ell})}$$



Methods: Access Point connection histograms

Two distributions of Access Point connections S for J APs i.e., how many times we could connect to each of the access point jduring sampling window of length τ

- **Fingerprint** distribution q(S)
- **Tracking** distribution *p*(S)
- Ignore the RSSI values [Koski et al, 2010]



$$KL(p||q) = \sum_{s} p(S=s) \log \left(p(S=s)/q(S=s) \right)$$



Methods: Sampling RSSI during motion (tracking)

Trade-off when collecting RSSI during tracking:

More samples

 (longer sampling window τ)

 Finer spatial resolution of fingerprints due to local signal variations (shorter sampling window τ)

ting RSSI
Assume "linear" variation of RSSI distribution q(S)
In small neighborhoods
Local similarity of physical phenomena behind variations in RSSI
Cross-validated or chosen ad-hoc, (based on motion model prior) *q*_b

$q(\mathbf{S}|\lambda\{x_a, y_a\} + (1-\lambda)\{x_b, y_b\}) \approx \lambda q_a + (1-\lambda)q_b$



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difficulty

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Results: 2D office space with dense fingerprinting



Results: 2D office space with dense fingerprinting



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Results: Effects of fingerprint and tracking parameters



Most important factors:

- Spatial density of fingerprints
- Number of fingerprint samples *N* (but no improvement beyond 20)
- Number of tracking samples n (or sampling window duration τ)



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Results: Fingerprinting "on the fly" while walking

Walk along 300m corridor Observed 130 ad-hoc APs Defined 55 fingerprints Used only AP presence (no RSSI)

Tracking results (one week later)

median: 4m error at 90%: 7.6m







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Results: Open-space localization in an auditorium



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27



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Results: Sparse fingerprints in a complex public space



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Automated fingerprinting: Motivation for a robot

Indoor mapping robot capabilities

- Automated collection of RF signal
- Autonomous navigation through narrow corridors and open spaces
- Equipped with multitude of **sensors**

Advantages

- Commercial-off-the-shelf hardware and free source software for easy replication
- Very long run-time
- Supports sensing payload up to 100 kg

Applications

- Empirical test bed for novel methodologies
- Systematic evaluation of in-building mobile communication networks
- Surveillance applications





Automated fingerprinting: Process flow



Automated fingerprinting: Using a mapping robot





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Robot: WiFi-mapping Robot

Hardware

- Electric Wheel Chair base
- Microsoft Kinect for building 3D database
- VIA Mini-ITX motherboard 1.66 GHz and 4 GB RAM
- Linksys WiFi Router
- Sonar and Kinect for obstacle avoidance
- Microcontrollers
- Optical encoder for dead reckoning
- DC-DC convertors

Software

- Debian Linux O/S
- C, C++ for control and navigation

Specs

- Two 12V 32 Ah rechargeable batteries for 4 hours runtime
- Platform supports up to 100 kg of test and measurement equipment
- Multiple USB, RS232, RS422 ports for additional sensors and hardware
- 50 GB HDD for data storage

Robot: Using the Kinect sensor for 3D vision

- Full VGA resolution depth map acquired via infrared structured light
- Overlapping RGB video (needs calibration and rectification)
- OpenKinect/OpenNI software library





Robot: Simultaneous Localization and Mapping (SLAM)

General SLAM principles [Thrun et al, Probabilistic Robotics 2003]

- Integrate:
 - Input from (wheel) odometry
 - Motion model
- **Predict** the position and map (state)
 - State vector contains position and map
 - erve sensors (e.g., laser range)

• Update the state setting

odometry state Predict (position, · · map) Update depth sensors (laser range or Kinect)

tinySLAM (real time) [Steux & El Hamzaoui, ICARCV 2010]

- Not probabilistic, approximate but fast
- Inputs:
 - Wheel encoder odometry
 - Rotation guess (from controls)
 - 22 "Lange" from Kinect
- We use it to compute t

ngles

DP-SLAM (offline) [Eliazar & Parr, IJCAI 2003; Eliazar & Parr, ICRA 2004]

- Particle-filter based
- Inputs:
 - Wheel encoder odometry
 - Rotation angles from tinySLAM
 - 2D "laser range" from Kinect



Robot: Simultaneous Localization and Mapping (SLAM)



Current limitations of SLAM [Steux & El Hamzaoui, 2010; Eliazar & Parr, 2003, 2004]

- Kinect sensor covers only 60 deg (laser ranges typically cover 180 deg)
- Kinect depth sensor works until 5.5m: problem in open spaces
- Slow processing speed of embedded hardware (e.g., no GPU-based computing abilities)
 - Most SLAM processing needs to be done offline
- Research in progress on loop closures



Robot: Simultaneous Localization and Mapping (SLAM)



Trajectory from wheel odometry

Trajectory from particle filtering SLAM [Eliazar & Parr, 2003, 2004] Trajectory optimized using absolute-position landmarks (self-describing QR codes) [Grisetti et al, 2007, 2010] Optimized trajectory superimposed on building blue prints



Automated fingerprinting: a corridor at Bell Labs



39

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Automated fingerprinting: a corridor at Bell Labs

80

09

40

20

0

0

SNR

The signal recorded along a simple (linear) trajectory is extremely noisy



Tracking accuracy: median: 3 m error at 90%: 6 m





Automated RF Mapping: Using a self-localizing robot



[Palaniappan, Mirowski et al, IPIN 2011; Mirowski et al, TePRA 2012]

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