#### Scheduling with Energy & Network Constraints

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# Job Scheduling

#### **Unrelated Parallel Machines (UPM)**

- Data centers contain heterogeneous machines varying in computing capability
- A job can only be processed in a machine, if required data is available in the machine-memory.



# Job Scheduling

#### **Unrelated Parallel Machines (UPM)**

# Makespan Minimization [Lenstra, Shmoys, Tardos'90] Minimize maximum load (sum of the processing time of the allocated jobs) on any machine

- Generalized Assignment Problem (GAP) [Shmoys, Tardos'93]
- job *j* has a cost  $c_{(i,j)}$  to be assigned on machine *i*.

#### **Unrelated Parallel Machines**



## **Data Center Scheduling**



Unrelated Parallel Machines (UPM)

# Data Center Scheduling

#### Infrastructure as a service

#### *Resources are scarce and limited!*



- Limited resources must be distributed efficiently to optimize system performance, profit, social fairness etc.
- Energy savings has become a critical issue with the advent of data centers.
- Computing moving in the cloud requires optimized scheduling mechanism.

# A Simple Model for Saving Energy

### Scheduling with Activation

 Minimize energy by selectively shutting down machine [Khuller, Li, Saha, SODA 2010]



# Scheduling with Activation

• Result

**LP-Rounding**:  $2 + \epsilon$  approximation for makespan and  $(2 + \frac{1}{\epsilon})(\ln \frac{n}{OPT} + 1)$  approximation for activation cost. **Greedy**: 2 approximation for makespan and (1 + lnn) approximation for activation cost.

- Extensions:
  - GAP to consider energy consumption for job processing
  - Better bounds for related machine scheduling
  - Multi-dimensional jobs

# Subsequent Works

- Generalized activation cost
  - Activation cost is a function of machine load [Li, Khuller, SODA 2011]
  - multi-dimensional jobs
- Online: jobs arrive online
  - [Azar, Bhaskar, Fleischer, Panigrahi, SODA 2013]
  - Meyerson, Roytman, Tagiku (multi-dimensional job), APPROX-RANDOM 2013]

## Scheduling with Machine Activation

• Guess the optimum makespan T.

min 
$$\sum_{i=1}^m a_i y_i + \sum_{(i,j)} c_{i,j} x_{i,j}$$

$$\begin{split} &\sum_{i} x_{i,j} \geq 1 \ \forall j \quad (\text{Assign}) \\ &\sum_{j} p_{i,j} x_{i,j} \leq T y_i \ \forall i \quad (\text{Load}) \\ &x_{i,j} \leq y_i \ \forall i \in M, j \in J \\ &x_{i,j} \in \{0,1\} \ \forall i,j \ \text{and} \ x_{i,j} = 0 \ \text{ if } p_{i,j} > T \end{split}$$









![](_page_13_Figure_0.jpeg)

![](_page_14_Figure_0.jpeg)

![](_page_15_Figure_0.jpeg)

## A Special Case

- Unit jobs:
  - makespan ≈ capacity constraint on machines
- Uniform activation cost

Set Cover with Hard Capacities

Makespan/capacity constraints are strictly maintained

# Set Cover with Hard Capacities

- Weighted version: O(log(n)) approximation follows from a classical result by Wolsey from 1982.
- Unweighted version:
  - 3-approximation for vertex cover by Chuzhoy and Naor, FOCS 2005
  - Max(6f,65)-approximation for set cover by Saha and Khuller, ICALP 2012 [f=maximum #no of sets an element belongs to]
  - Subsequent improvements in SODA 2014 by Cheung, Goemans and Wong to 2f-approximation and SODA 2017 independently by Wong and to get a f-approximation for set cover with hard capacities.

# What is Missing?

#### Common DC Topology

![](_page_18_Figure_2.jpeg)

- Data center machines are inter-connected by network
- Restricting a job to run only on a few machines containing requisite data is restrictive

## Scheduling with Energy and Network Constraints

- Jobs can be scheduled on any machine as long as data can be transferred to it.
- Each network link has limited bandwidth which limits how much data can be transferred on them.

## Framework: Star Network

![](_page_20_Figure_1.jpeg)

# **Connections to Classical Problems**

![](_page_21_Figure_1.jpeg)

## Our Results

#### **Network-Aware Machine Activation**

*Open minimum # machines s.t. makespan*  $\leq T$  and congestion  $\leq B$ 

- For unit jobs

   (4f+4)-approximation algorithm
- For jobs with arbitrary processing and data requirements We find a solution that opens (8f+8)OPT machines and has makespan 5T and congestion 4B

![](_page_23_Figure_0.jpeg)

## Our Approach

![](_page_24_Figure_1.jpeg)

## Why is it harder than Hard-Capacity Set Cover?

![](_page_25_Figure_1.jpeg)

Variables:  $y_i$ : Is vertex i active?  $x_{ij}$ : Is edge j assigned to vertex  $i \in \delta(j)$  $z_{ij}$ : Is job j assigned to machine  $i \notin \delta(j)$ 

#### Cheung et al. (SODA 2014)

- 1. Open all vertices with  $y_i \ge \frac{1}{f}$  (Say  $V_1$ )
- 2. Every edge is incident on an open vertex
- Open |V<sub>1</sub>| more vertices to satisfy the capacity constraints
   [Auxiliary Linear Program]

![](_page_26_Figure_0.jpeg)

 $\sum_{i \notin O} x_{ij} + \sum_{i \in O} z_{ij} \ge 1 - \sum_{i \in O} x_{ij}$  $x_{ij} \leq y_i$  $\sum x_{ij} \le C_i y_i$  $\sum z_{ij} \leq B_i$  $0 \leq x, y, z \leq 1$ 

#### Key Idea:

If all  $x_{ij} \in \{0, y_i\}$ , drop capacity constraints

Can we ensure all  $x_{ii} \in \{0, y_i\}$ ? Yes! Use iterative rounding!

#### **Final Stage:**

The LP now has a much simpler structure! Admits an easy iterative rounding strategy

Stage 3: Handle "external" demands, i.e. set  $z_{ii} =$ 

Stage 4: Open  $|V_1|$  more machines to satisfy "not-

0 for all machines not yet open

tight" jobs

### Our Algorithm – A Brief Overview

Stage 1: Open all machines with  $y_i \ge \alpha$  (Say  $V_1$ )

Stage 2 (Cheung et al) : Open  $|V_1|$  more machines to satisfy jobs that are incident on  $V_1$ 

Stage 3: Handle "external" demands, i.e. set  $z_{ij} = 0$  for all machines not yet open

Stage 4: Open  $|V_1|$  more machines to satisfy "not-tight" jobs

Stage 5: Open  $|V_1|$  more machines to satisfy all remaining jobs

# Open Machines  $\leq 4 |V_1| = 4(f+1)Opt$ 

How can we obtain integral assignments?

Define a flow network such that

- All capacities are integers
- $x_{ij}$  and  $z_{ij}$  define a fractional flow

![](_page_27_Picture_11.jpeg)

## Extension – Arbitrary Job Sizes

![](_page_28_Figure_1.jpeg)

#### Next Steps

- Extend to hierarchical tree network
- Online algorithms
- Other performance criteria: completion time, flow time etc.
- Consider arbitrary activation cost, energy consumption for job processing
- .
- •

In a nut shell, to obtain the best performance it is not enough to treat machines independently—one needs to consider the underlying network and the possibility of data transfer at the time of scheduling.

This could lead to interesting questions both of theoretical and practical interest.

Thank You!