

A survey on approximating graph spanners

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Unweighted undirected **k-spanners**

Peleg and Ullman 1987

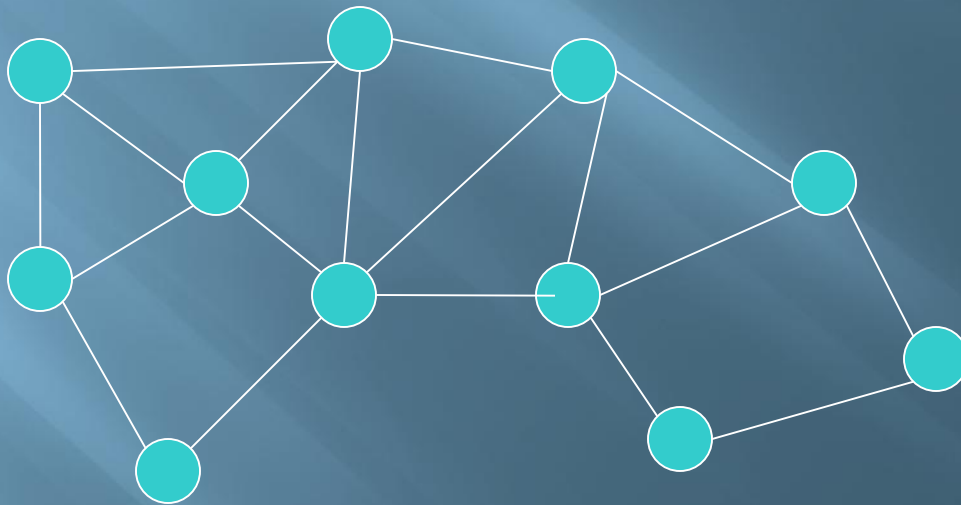
- Input: An undirected graph $G(V,E)$ and an integer k
- Required: a subgraph G' so that for every u and $v \in V$:

$$\text{Dist}_{G'}(u,v) / \text{Dist}_G(u,v) \leq k$$

• DATA COMPRESSION

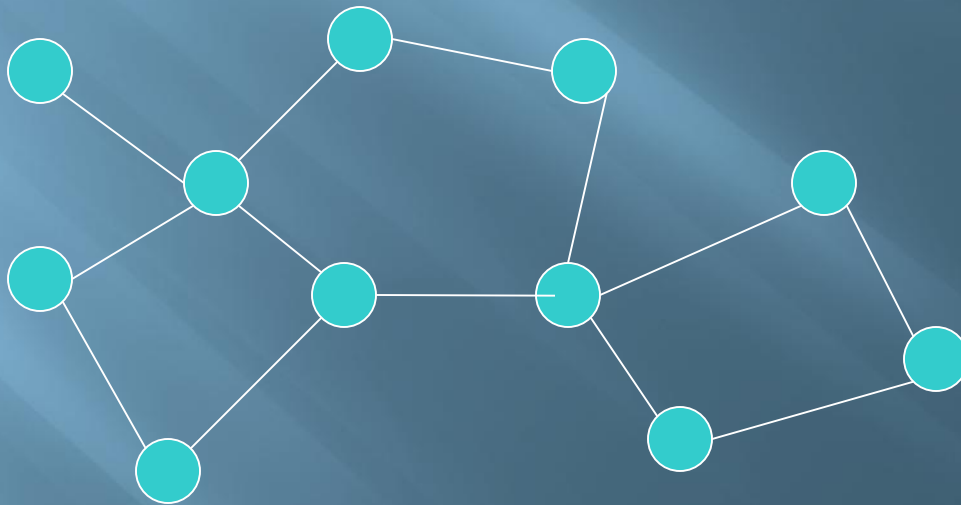
An example of a **2**-spanner

- The original graph:

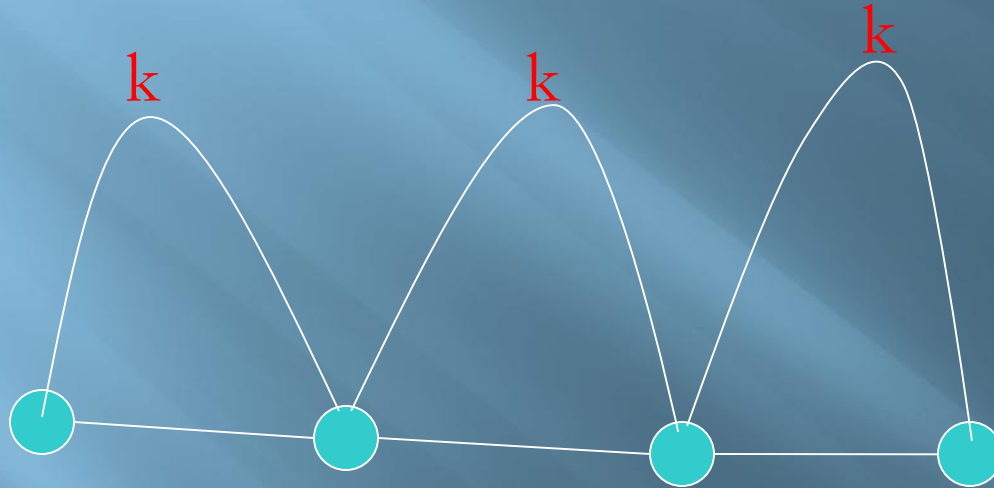


A 2-spanner

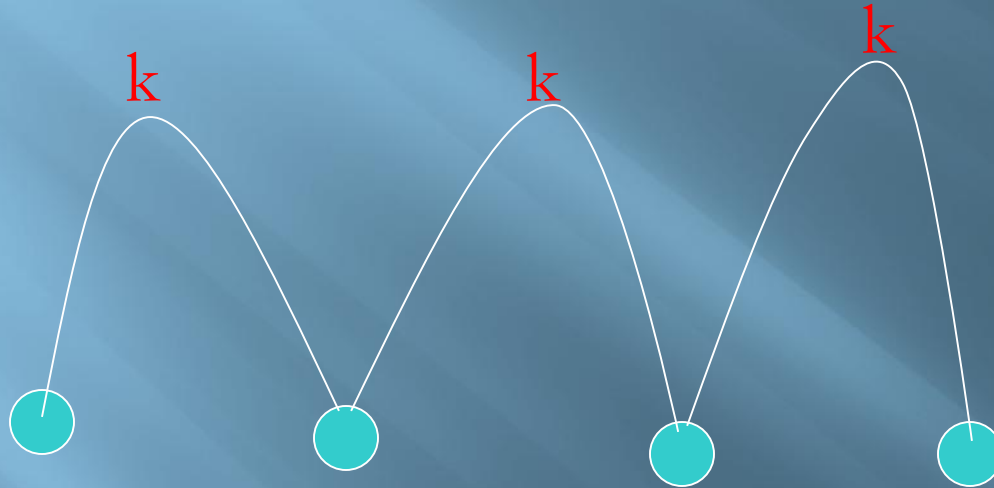
- Easy to check the new distance for every pair is at most twice the original distance.



Why dealing with edges is enough?



Why dealing with edges is enough?



Distance 3 becomes $3k$

An alternative definition

- Find a subgraph $G'(V, E')$ so that for every edge e in $E - E'$, adding e must close a cycle of size at most $k+1$.
- More general variants in which the above is not true.
- The case of general lengths over the edges.
- Then a k -spanner must be a k -spanner with respect to weighted distance.

Applications

- In geometry.
- Small routing tables: spanners have less edges. Thus smaller tables. But not much larger distance
- Synchronizers: make non synchronized distributed computation, synchronized.
- Parallel distributed and streaming algorithms.
- Distance oracles. Handle queries about distance between two vertices quick by preprocessing.
- Property testing
- Minimum time broadcast.

2-spanners

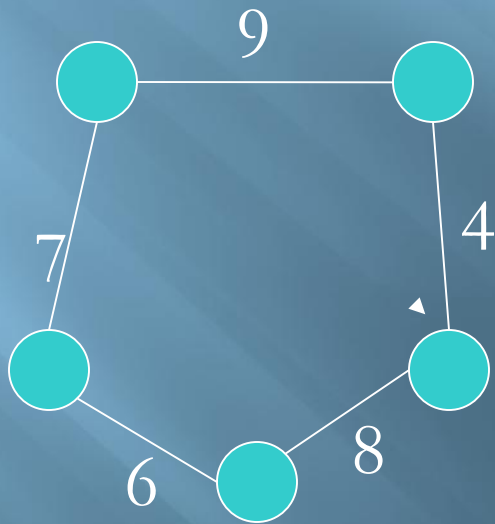
- There is a difficulty. Unlike $k \geq 3$ there are not necessarily 2 spanners with few edges.
- The only 2-spanners of a complete bipartite graph is the graph itself.
- Like in 2-SAT and 2-Coloring and other problems, 2-spanners is different than the rest.

For k at least 3 there are spanners with few edges

- As we shall see: 3-spanners with $O(n \cdot \sqrt{n})$ edges always exist, and the same goes for 4-spanners. And this is tight.
- The larger k is, the smaller is the upper bound on the number of edges in the best spanner.
- Remarkable fact: maximum number of edges in a graph with girth g not known.
- Maybe for 40 years the upper and lower bound are quite far!

Heaviest edge on a short cycle

For example a 4-spanner, only the edge 9 can be removed, while maintaining a 4-spanner



A generalization of the Kruskal algorithm:

- Sort the edges of the graph in increasing weights.
$$c(e_1) \leq c(e_2) \leq c(e_3) \leq \dots \leq c(e_m)$$
- Go over all edges from small cost to large.
- For the next edge e_i , if the edge does not close a cycle of length at most $k+1$ with previously added edges, add e_i to G' or else $i=i+1$
- This algorithm is due to I. Althofer, G. Das, D. Dobkin, D. Joseph, and J. Soares. 1993

The resulting graph is a **k**-spanner

- If an edge **e** is missing, then by construction, this edge is the most heavy edge in a cycle of length at most **k+1**.
- This is because we go over edges in non decreasing costs.
- If we reach a cycle of size **k+1**, then it means that previous edges were not removed.
- This implies that **e** is the largest edge in a cycle of length at most **k+1** and it is safe to remove it.

Girth $k+2$

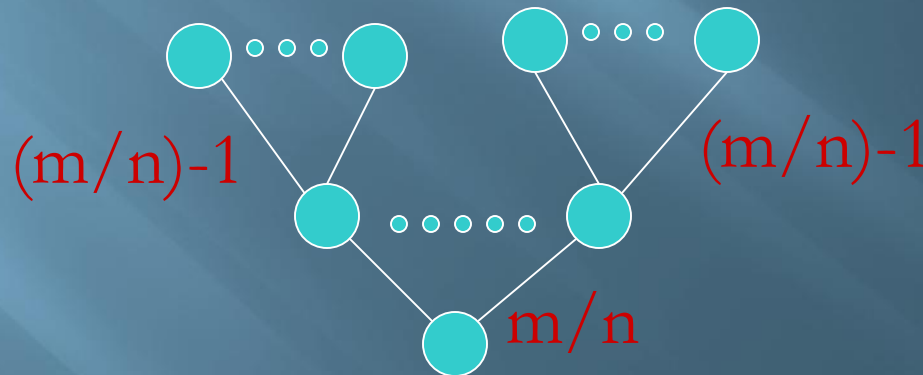
- We observe that the resulting graph has girth at least $k+2$
- The girth is the size of the minimum simple cycle.
- Observe that when we reach the largest edge e of a cycle with at most $k+1$ edges, this edge will be removed.
- Therefore, there are no $k+1$ size or smaller cycles.
- Graphs with large girth have “few” edges.

Example: graphs with girth 5 and 6

- We show that graphs with girth 5 and 6 have $O(n \cdot \sqrt{n})$ edges.
- First remove all vertices of degree strictly smaller than m/n .
- Here m is the numbers of edges and n is the number of vertices.
- Since we have removed at most n vertices and each vertex removes less than m/n edges it is clear that the resulting graph is not empty.

Two layers BFS graph

- All the vertices seen below are **distinct** as otherwise there is a cycle of length at most 4.

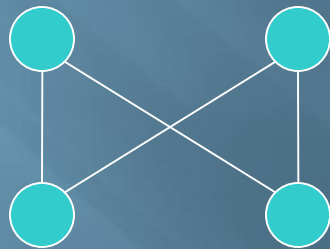


Number of edges

- This implies that $m/n(m/n-1) \leq n$, or $m^2/n^2 - m/n \leq n$
- As $m/n < n$ we get that $m^2/n^2 < 2n$ or $m^2 < 2n^3$
- Thus $m = O(n \sqrt{n})$
- A matching lower bound. A graph of girth 6 that has $\Omega(n \sqrt{n})$ edges.
- A **projective plane** for our needs is a bipartite graph with n vertices on each side and degree $\Theta(\sqrt{n})$ thus contains $\Theta(n \sqrt{n})$ edges.
- The main property: every pair of vertices in the same side share exactly 1 neighbor.

Girth 6

- There could not be a cycle of size 4:

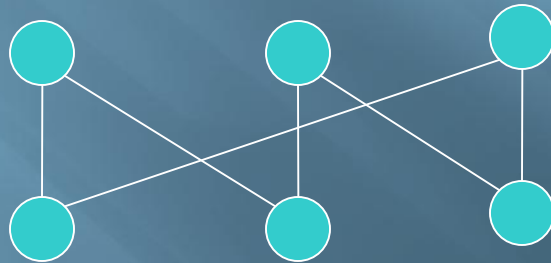


A cycle of length 4 implies that two vertices on the same side share two neighbors.

Contradiction

Girth 6

- There could not be a cycle of size 4:



Therefore girth 6

General bounds on the minimum number of edges for a given girth

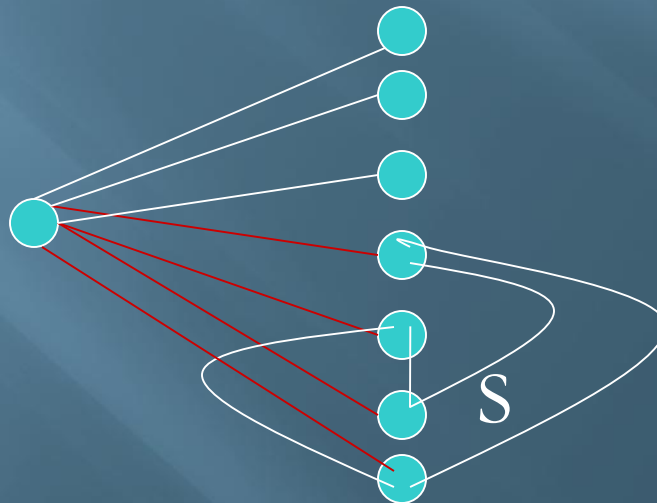
- It is known that there is always a $2k-1$ spanner with $O(n^{1+1/k})$ edges.
- Using this formula: 3 -spanners needs $k=2$. This gives the correct and tight $O(n * \sqrt{n})$ upper bound on the number of edges in a 3 -spanner.

Approximating spanners

- There are only very few approximations.
- Length 1 arbitrary costs 2-spanners.
- $O(\log d)$ approximation with d the average degree for minimum cost 2-spanners.
- As we shall see such an approximation does not exist for $k \geq 3$.

An $O(\log(|E|/|V|))$ ratio for $k=2$ for arbitrary weight

- Due to K, Peleg 1992.
- For a vertex v look at the graph induced by $N(v)$
- Find a densest subgraph $S(v)$ in $N(v)$
- Return the edges from v to $S(v)$ that is the most dense set over all v and iterate



The problem we need to solve is the
densest subgraph

- Let $e(S)$, $S \subseteq N(v)$ be the number of edges in the graph induced by S .
- This problem requires finding a subset of the vertices with maximum density $e(S)/|S|$ and can be solved exactly via flow. This implies an $O(\log d)$ ratio for d the average degree.

The problem we need to solve is the densest subgraph

- A faster algorithm, approximates the best density by 2 but gets $O(n)$ time and not flow time. Adds 2 to the ratio (so negligible).
- Was done by K, Peleg in 1992. Also Charikar 1998.
- Very extensively cited in social networks. Almost always attribute the result to Charikar.

How hard is it to approximate spanners for $k \geq 3$?

- Strong hardness is $\exp(\log^{1-\epsilon} n)$
- Weak hardness is $(\log n)/k$
- K. 98. First hardness. Weak hardness for $w(e)=l(e)=1$.
- Tight for $k=2$.
- Later similar methods employed for hardness for **Buy at Bulk**.
- Elkin Peleg: Strong hardness for:
 - 1) General length
 - 2) Weights=1 and general length
 - 3) Unit length, arbitrary weights, $k \geq 3$
 - 4) Basic but directed spanners.

Only basic spanners from now on

- From now on, edges have **weights and lengths 1**.
- Thus the results presented from now on are only for basic spanners.
- In fact giving a similar result for **arbitrary weights** already unknown for some of the problems in later slides.
- And none of the algorithms to follow work on **general lengths**.

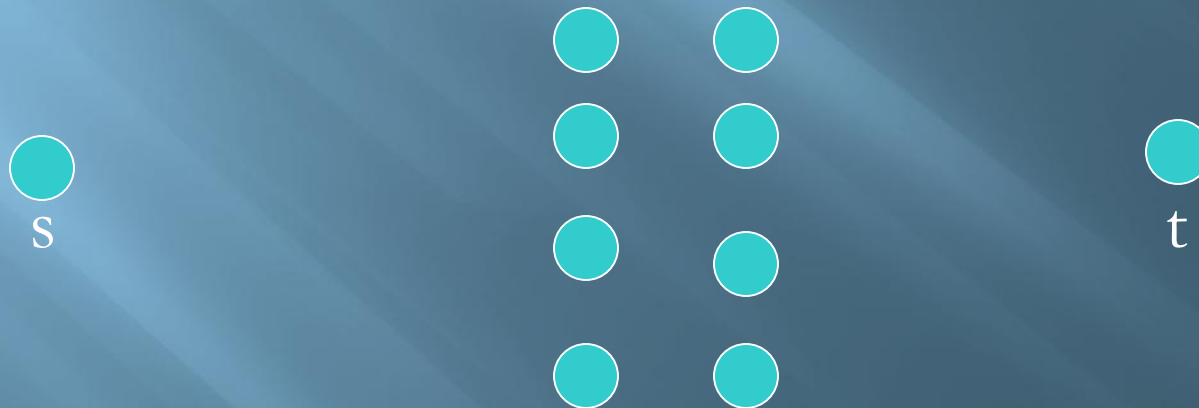
A question posed in 1992

- Is undirected the basic spanner problem strongly hard?
- In ICALP 2012 Dinitz, K, Raz : $k \geq 3$ is Labelcover-Hard (means only polynomial ratio is possible).
- Second important result: Labelcover with large girth is as hard as Labelcover
- Its rare (for me) to solve a 20 years old problem.

A technique employed for approximating directed Steiner Forest

- Feldman, K. and Nutov. [2009](#).

The following situation:



LP flow at least $\frac{1}{4}$ between every pair s, t

At most $n^{2/5}$ vertices in every layer

An edge with large x_e

- Between every two layers there is at most $n^{4/5}$ edges.
- Let x_e be the largest capacity. Thus via every edge at most x_e flow unit pass from s to t .
- The total flow between s and t is at least $1/4$.
- Therefore $n^{4/5} \cdot x_e \geq 1/4$
- Therefore there is an edge of value about $1/4n^{4/5}$
- Iterative rounding gives ratio $n^{4/5}$

Approximating directed spanners

- Krauthgamer and Dinitz 2012, employed (part of) our techniques to get an $n^{2/3}$ approximation for directed k -spanners. The techniques was (re)invented independently.
- Improvement: non iterative but randomized rounding gets about $n^{1/2}$ ratio. Very clever trick!
- Due to Berman, Bhattacharyya, Makarychev, Raskhodnikova, Yaroslavtsev. 2013.

Other results

- For $k=3$ they get ratio $n^{1/3}$ for the directed case. Note that even for undirected graphs $n^{1/2}$ is trivial but $n^{1/3}$ not.
- They also improve the result for Directed Steiner forest. The new best ratio is $n^{2/3}$.
- Can we show a better integrality gap for the natural LP?
- The answer is no.

Dinitz and Zhang 2016

- Ratio $n^{1/3}$ for $k=4$
- The **ADDJ** upper bound and the integrality gaps of the natural LP are **not that far**.
- Interesting proof: builds its own type of **Min-Rep** and uses the fact that **Min-Rep** is hard for large super girth several times.
- I would guess that the ratio of **ADDJ** will not be easily improved if at all.

Preservers

- The input contains a collection of pairs $\{x,y\}$ and you want minimum edges G' so that the distance between every x,y is the same as in G .
- A paper by Chlamtac, Dinitz, K, and Laekhanukit, [SODA 2017](#).
- Ratio $O(n^{3/5})$ approximation for preservers.
- There is a big problem. The inequality $opt \geq n-1$ does not hold.

How to overcome this

- The SODA 2017 paper introduced **junction trees** at the last stage.
- Junction trees are trees that connect many **s,t** pairs so that all paths from **s,t** for every pair goes via the same **vertex r**.
- Invented in relation to **Buy at Bulk**.
- Namely when the relative cost of items goes down if you buy many.

Why do the junction trees help

- Instead of bounding the cost by $n-1$ you bound the cost by the number of terminal pairs connected, times the maximum length.
- It has some small tricks like applying a different algorithm if the number of pairs is $\Omega(n^{4/5})$.

Approximation Steiner Forest with distance bounds

- **Input:** Given the pairs $\{s,t\}$ each pair has a distance bound $D(s,t)$
- **Objective:** find a minimum cost solution so that the distance between every pair of vertices s,t is at most $D(s,t)$.
- The same approximation ratio: $O(n^{3/5})$

Getting back to Directed Steiner Forest

- First sub-linear ratio by Feldman, Kortsarz, Nutov , 2009, $O(n^{4/5})$.
- Berman et al, 2013, improved the ratio to $O(n^{2/3})$ using their clever randomized rounding method.
- Using our additional junction tree and threshold trick we improve Berman et al to $O(n^{3/5})$ (however recall that our result is for the unweighted case). SODA 2017.

The message of this last paper

- Introducing junction trees can help approximating spanner problems. The first time junction trees ever used in spanners.
- A second message is that it seems that additive spanners are harder to approximate than usual spanners.

Additive spanners

- Aingworth, Chekuri, Indyk, Motwani 1996. For any graph, $n \cdot \sqrt{n}$ edges +2 spanners.
- Chechik. +4 spanners always exists with $O(n^{7/5})$ 2013.
- Baswana, Kavitha, Mehlhorn, Pettie show: Always exists +6, $O(n^{4/3})$ 2010 (before +4).
- Can we continue with this hobby for $k=8$, $k=10$ and so on?

Surprise (at least for me)

- Amir Abboud and Greg Bodwin. 2016
- The $O(n^{4/3})$ can not be not be improved.
- There are large μ , so that μ , additive spanners requires $\Omega(n^{4/3})$ edges.
- The last result for $k=6$ is best possible for much higher k .
- How do additive spanners compare to spanners for approximation? Turns out: Also harder.

The case of $k=1$

- We gave the first lower bound. SODA 2017.
- If we have edges of cost 0 this is easy.
- We can not show that its hard to spann edges because of the $O(\log n)$ for $k=2$.
- Dividing edges brings new edges that need to be spanned. Feels like catch 22.
- Overcoming that by making the new paths added the same Labelcover hard. CDLK, SODA 2017.

For $k=O(\text{polylog}(n))$

- Again **Labelcover** hard. Harder proof.
- Additive spanners are harder to approximate than spanners.
- Any **+1** spanner is a **2-spanner** but **+1** spanner much harder
- Also $O(\log n)$ spanner has constant ratio but additive **$\text{polylog}(n)$** spanner is Labelcover hard.
- The **+1** spanners result surprised me.

Open problems

- Transitive closure spanners. Tree spanners
- Fault tolerant spanners. Simple and nice Algorithm by Dinitz and Krauthgamer.
- Fault tolerant spanners: new version
- Preserve the distance from s to $G-s$ under at most f edges that can fail. Parver and Peleg.
- Find a minimum H so that for any $|F| \leq f$, $\text{dist}(s,u,G-F) = \text{dist}(s,u,H-F)$. Turned to be equivalent to Set Cover. Parver and Peleg.
- Many open questions remain here.

It is not possible to predict the future. Did you know that?

- Peleg and Ulman invented spanners in 1987.
- There was nothing. Only some results from geometry.
- I would imagine Peleg and Ulman did not expect the extent of which this subject will develop back then.