

Optimisation While Streaming

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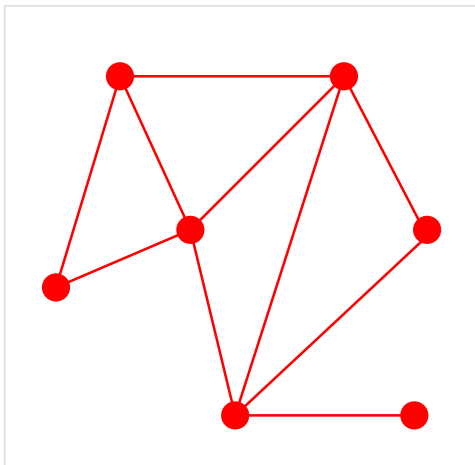
Joint work with S. Kale, A. Wirth

DIMACS Workshop on Big Data
Through the Lens of Sublinear Algorithms, Aug 2015

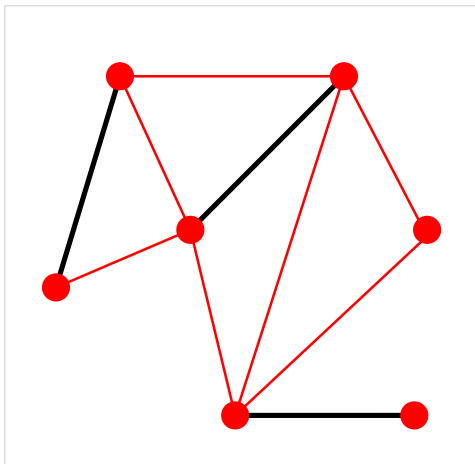
Combinatorial Optimisation Problems

- ▶ 1950s, 60s: Operations research
- ▶ 1970s, 80s: NP-hardness
- ▶ 1990s, 2000s: Approximation algorithms, hardness of approximation
- ▶ 2010s: Space-constrained settings, e.g., streaming

Maximum Matching

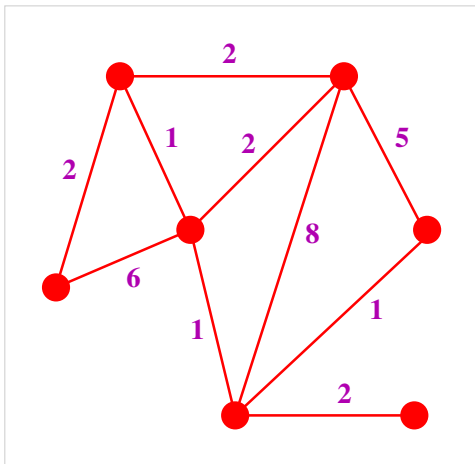


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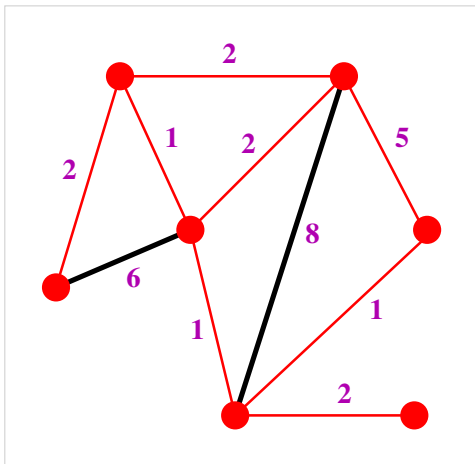


The cardinality version

Maximum Matching



Maximum Matching



The weighted version

Graph Streams: Maximum Matching, Generalisations

Maximum cardinality matching (MCM)

- ▶ Input: stream of edges $(u, v) \in [n] \times [n]$
- ▶ Describes graph $G = (V, E)$: n vertices, m edges, undirected, simple
- ▶ Each edge appears exactly once in stream
- ▶ Goal
 - Output a matching $M \subseteq E$, with $|M|$ maximal

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- ▶ Goal
 - Output a matching $M \subseteq E$, with $|M|$ maximal
 - Use *sublinear* (in m) working memory
 - Ideally $O(n \text{ polylog } n)$... “semi-streaming”
 - Need $\Omega(n \log n)$ to store M

Graph Streams: Maximum Matching, Generalisations

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Maximum weight matching (MWM)

- ▶ Input: stream of weighted edges $(u, v, w_{uv}) \in [n] \times [n] \times \mathbb{R}^+$
- ▶ Goal: output matching $M \subseteq E$, with $w(M) = \sum_{e \in M} w(e)$ maximal

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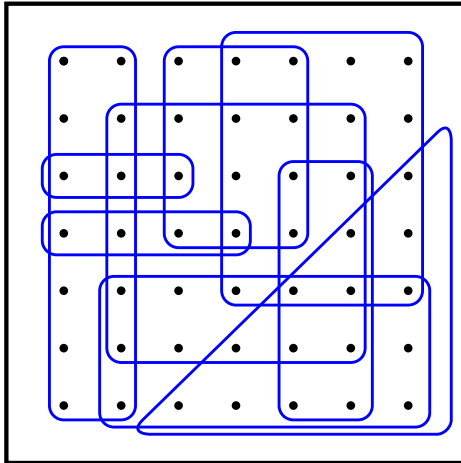
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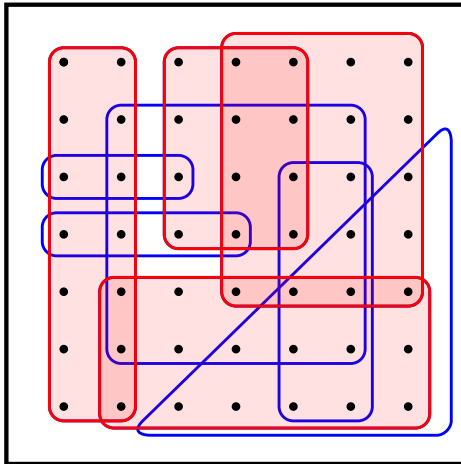
Maximum submodular-function matching (MSM) [Chakrabarti-Kale'14]

- ▶ Input: unweighted edges (u, v) , plus *submodular* $f : 2^E \rightarrow \mathbb{R}^+$
- ▶ Goal: output matching $M \subseteq E$, with $f(M)$ maximal

Set Cover



Set Cover



Set Cover with Sets Streamed

- ▶ Input: stream of m sets, each $\subseteq [n]$
- ▶ Goal: cover universe $[n]$ using as few sets as possible

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 - Use sublinear (in m) space
 - Ideally $O(n \text{ polylog } n)$... “semi-streaming”
 - Need $\Omega(n \log n)$ space to *certify*: for each item, who covered it?

Think $m \geq n$

Road Map

- ▶ Results on Maximum Submodular Matching (MSM)
- ▶ Generalising MSM: constrained submodular maximisation

- ▶ Set Cover: upper bounds
- ▶ Set Cover: lower bounds, with proof outline

Maximum Submodular Matching

Input

- ▶ Stream of edges $\sigma = \langle e_1, e_2, \dots, e_m \rangle$
- ▶ Valuation function $f : 2^E \rightarrow \mathbb{R}^+$
 - Submodular:
 $X \subseteq Y \subseteq E, e \in E \implies f(X + e) - f(X) \geq f(Y + e) - f(Y)$
 - Monotone:
 $X \subseteq Y \implies f(X) \leq f(Y)$
 - Normalised:
 $f(\emptyset) = 0$
- ▶ Oracle access to f : query at $X \subseteq E$, get $f(X)$
 - May only query at $X \subseteq$ (stream so far)

Goal

- ▶ Output matching $M \subseteq E$, with $f(M)$ maximal “large”
- ▶ Store $O(n)$ edges and f -values

Some Results on MSM

Can't solve MSM exactly

- ▶ MCM, approx $< e/(e-1)$ \implies space $\omega(n \text{ polylog } n)$ [Kapralov'13]
- ▶ Offline MSM, approx $< e/(e-1)$ $\implies n^{\omega(1)}$ oracle calls
 - Via cardinality-constrained submodular max [Nemhauser-Wolsey'78]

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Positive results, using $O(n)$ storage:

Theorem 1 MSM, one pass: 7.75-approx

Theorem 2 MSM, $(3 + \epsilon)$ -approx in $O(e^{-3})$ passes

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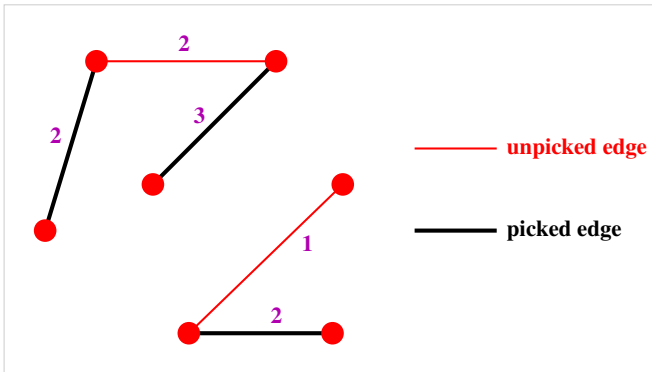
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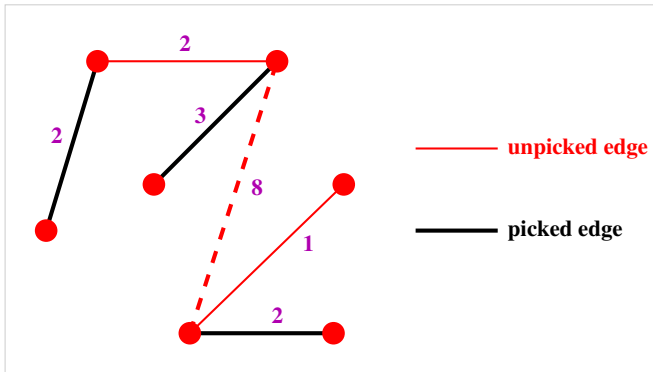
Meta-Thm 1 Every *compliant* MWM approx alg \rightarrow MSM approx alg

Meta-Thm 2 Similarly, max weight *independent* set (MWIS) \rightarrow MSIS

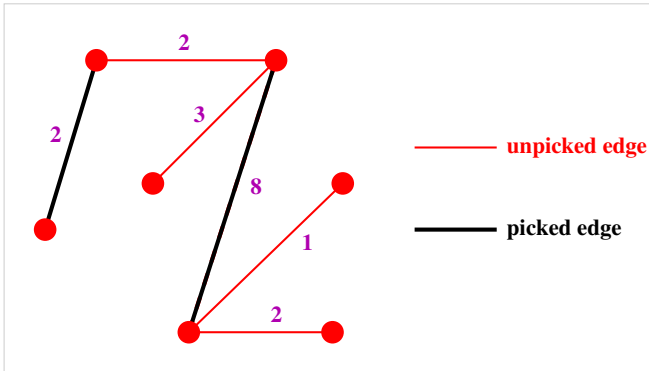
Compliant Algorithms for MWM



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Compliant Algorithms for MWM



Maintain “current solution” M ,
update if new edge improves it *sufficiently*

Compliant Algorithms for MWM: Details

Update of “current solution” M

- ▶ Given new edge e , pick “augmenting pair” (A, J)
 - $A \leftarrow \{e\}$
 - $J \leftarrow M \cap A$... edges in M that conflict with A
 - Ensure $w(A) \geq (1 + \gamma)w(J)$
- ▶ Update $M \leftarrow (M \setminus J) \cup A$

Choice of gain parameter

- ▶ $\gamma = 1$, approx factor 6 [Feigenbaum-K-M-S-Z'05]
- ▶ $\gamma = 1/\sqrt{2}$, approx factor 5.828 [McGregor'05]

Compliant Algorithms for MWM: Details

Update of “current solution” M

- ▶ Given new edge e , pick “augmenting pair” (A, J)
 - $A \leftarrow \{e\}$ $A \leftarrow$ “best” subset of 3-neighbourhood of e
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- ▶ $\gamma = 1.717$, approx factor 5.585 [Zelke'08]

Compliant Algorithms for MWM: Details

Update of “current solution” M + pool of “shadow edges” S

- ▶ Given new edge e , pick “augmenting pair” (A, J)
 - $A \leftarrow \{e\}$ $A \leftarrow$ “best” subset of 3-neighbourhood of e
 - $J \leftarrow M \cap A$... edges in M that conflict with A
 - Ensure $w(A) \geq (1 + \gamma)w(J)$
- ▶ Update $M \leftarrow (M \setminus J) \cup A$
- ▶ Update $S \leftarrow$ appropriate subset of $(S \setminus A) \cup J$

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Generic Compliant Algorithm and f -Extension for MSM

- 1: **procedure** PROCESS-EDGE(e, M, S, γ)
- 2:
- 3: $(A, J) \leftarrow$ a well-chosen augmenting pair for M
with $A \subseteq M \cup S + e$, $w(A) \geq (1 + \gamma)w(J)$
- 4: $M \leftarrow (M \setminus J) \cup A$
- 5: $S \leftarrow$ a well-chosen subset of $(S \setminus A) \cup J$

MWM alg \mathcal{A} + submodular $f \rightarrow$ MSM alg \mathcal{A}^f (the f -extension of \mathcal{A})

Generic Compliant Algorithm and f -Extension for MSM

- 1: **procedure** PROCESS-EDGE(e, M, S, γ)
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Generalise: Submodular Maximization (MWIS, MSIS)

- 1: **procedure** PROCESS-ELEMENT(e, I, S, γ)
- 2: $w(e) \leftarrow f(I \cup S + e) - f(I \cup S)$
- 3: $(A, J) \leftarrow$ a well-chosen augmenting pair for I
with $A \subseteq I \cup S + e$, $w(A) \geq (1 + \gamma)w(J)$
- 4: $I \leftarrow (I \setminus J) \cup A$
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MWIS (arbitrary ground set E , independent sets $\mathcal{I} \subseteq 2^E$) + $f \rightarrow$ MSIS

Further Applications: Hypermatchings

Stream of hyperedges $e_1, e_2, \dots, e_m \subseteq [n]$, each $|e_i| \leq p$

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Multi-pass MSM algorithm (compliant)

- ▶ Augment using only current edge e
- ▶ Use $\gamma = 1$ for first pass, $\gamma = \varepsilon/(p + 1)$ subsequently
- ▶ Make passes until solution doesn't improve much

Results

- ▶ $4p$ -approx in one pass
- ▶ $(p + 1 + \varepsilon)$ -approx in $O(\varepsilon^{-3})$ passes

Further Applications: Maximization Over Matroids

Stream of elements e_1, e_2, \dots, e_m from ground set E

Matroids $(E, \mathcal{I}_1), \dots, (E, \mathcal{I}_p)$, given by *circuit oracles*:

Given $A \subseteq E$, returns $\begin{cases} \text{☺}, & \text{if } A \in \mathcal{I}_i \\ \text{a circuit in } A, & \text{otherwise} \end{cases}$

Independent sets, $\mathcal{I} = \bigcap_i \mathcal{I}_i$; size parameter $n = \max_{I \in \mathcal{I}} |I|$

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Recent MWIS algorithm (compliant) [Varadaraja'11]

- ▶ Augment using only current element e
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Follow paradigm: use f -extension of above algorithm

Results, using $O(n)$ storage

- ▶ $4p$ -approx in one pass
- ▶ $(p + 1 + \epsilon)$ -approx in $O(\epsilon^{-3})$ passes *

* Multi-pass analysis only works for *partition* matroids

Road Map

- ▶ Results on Maximum Submodular Matching (MSM) ✓
- ▶ Generalising MSM: constrained submodular maximisation ✓

- ▶ Set Cover: upper bounds
- ▶ Set Cover: lower bounds, with proof outline

Set Cover: Background

Offline results:

- ▶ Best possible poly-time approx $(1 \pm o(1)) \ln n$ [Johnson'74] [Slavík'96]
[Lund-Yannakakis'94] [Dinur-Steurer'14]
- ▶ Simple greedy strategy gets $\ln n$ -approx:
 - Repeatedly add set with highest *contribution*
 - Contribution := number of *new* elements covered

Streaming results:

- ▶ One pass semi-streaming $O(\sqrt{n})$ -approx
- ▶ This is best possible in a single pass [Emek-Rosén'14]
- ▶ (More results in Indyk's talk)

Set Cover: Our Results

Upper bound

- ▶ With p passes, semi-streaming space, get $O(n^{1/(p+1)})$ -approx
- ▶ Algorithm giving this approx based on very simple heuristic
- ▶ Deterministic

Lower bound

- ▶ Randomized
- ▶ In p passes, semi-streaming space, need $\Omega(n^{1/(p+1)}/p^2)$ space.
- ▶ Upper bound tight for all constant p
- ▶ Semi-streaming $O(\log n)$ approx requires $\Omega(\log n / \log \log n)$ passes

[Chakrabarti-Wirth'15]

Progressive Greedy Algorithm

```
1: procedure GREEDYPASS(stream  $\sigma$ , threshold  $\tau$ , set  $Sol$ , array  $Coverer$ )
2:   for all  $(i, S)$  in  $\sigma$  do
3:      $C \leftarrow \{x : Coverer[x] \neq 0\}$             $\triangleright$  the already covered elements
4:     if  $|S \setminus C| \geq \tau$  then
5:        $Sol \leftarrow Sol \cup \{i\}$ 
6:       for all  $x \in S \setminus C$  do  $Coverer[x] \leftarrow i$ 

7: procedure PROGGREEDYNAIVE(stream  $\sigma$ , integer  $n$ , integer  $p \geq 1$ )
8:    $Coverer[1 \dots n] \leftarrow 0^n$ ;  $Sol \leftarrow \emptyset$ 
9:   for  $j = 1$  to  $p$  do GREEDYPASS( $\sigma, n^{1-j/p}, Sol, Coverer$ )
10:  output  $Sol, Coverer$ 
```


Progressive Greedy: Analysis Idea

Consider $p = 2$ passes

- ▶ First pass: admit sets iff contribution $\geq \sqrt{n}$
- ▶ Thus, first pass adds at most \sqrt{n} sets to *Sol*

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- ▶ Thus, Sol will cover the same using $\leq \sqrt{n}|Opt|$ sets

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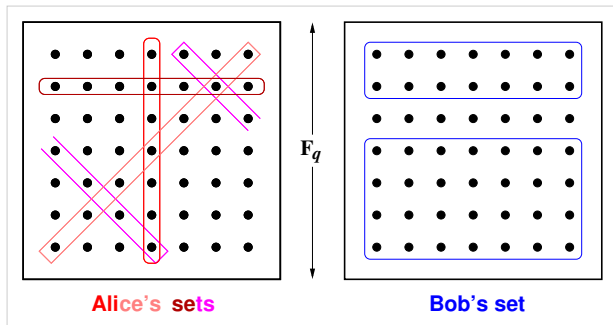
But wait, this uses *two* passes for $O(\sqrt{n})$ approx!

- ▶ Logic of last pass especially simple: add set if positive contrib
- ▶ Can *fold* this into previous one

Final result: p passes, $O(n^{1/(p+1)})$ -approx

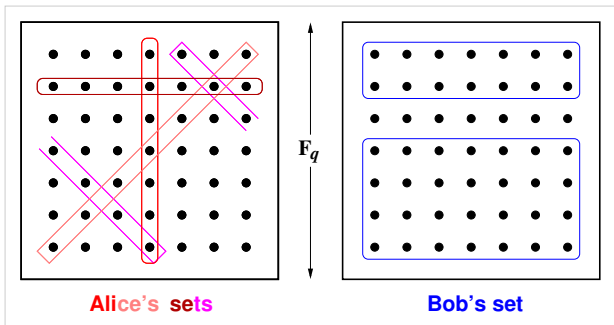
Lower Bound Idea: One Pass

Reduce from INDEX: Alice gets $x \in \{0, 1\}^n$, Bob gets $j \in [n]$, Alice talks to Bob, who must determine x_j . Requires $\Omega(n)$ -bit message. [Abayev'96]



Lower Bound Idea: One Pass

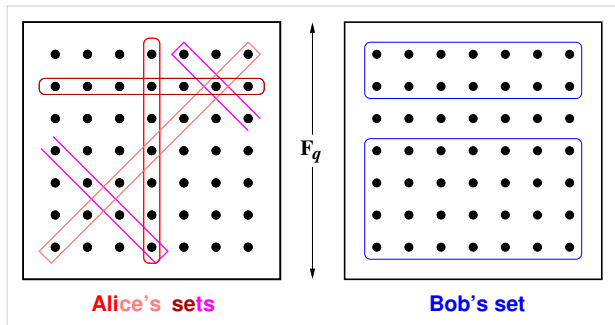
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If Alice has Bob's *missing line*, then $|Opt| = 2$, else $|Opt| \geq q$

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If Alice has Bob's *missing line*, then $|Opt| = 2$, else $|Opt| \geq q$
So $\Theta(\sqrt{n})$ approx requires $\Omega(\#lines) = \Omega(n)$ space

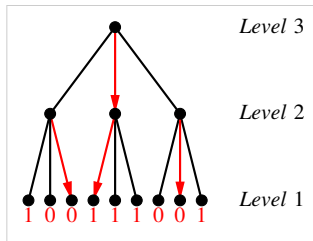
Tree Pointer Jumping

Multiplayer game $TPJ_{p+1,t}$ defined on complete $(p+1)$ -level t -ary tree

- ▶ Pointer to child at each internal level- i node (known to Player i)
- ▶ Bit at each leaf node (known to Player 1)
- ▶ Goal: output (whp) bit reached by following pointers from root

Model: p rounds of communication

Each round: (Plr 1, Plr 2, \dots , Plr $(p+1)$)

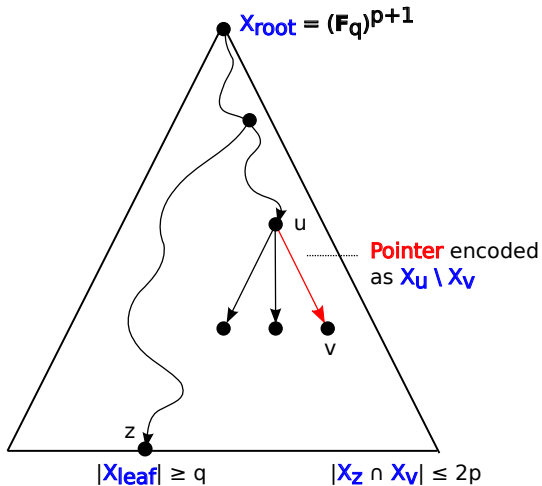


Theorem: Longest message is $\Omega(t/p^2)$ bits

[C.-Cormode-McGregor'08]

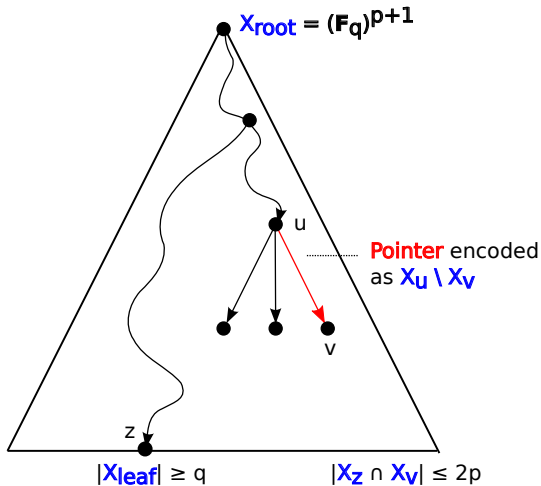
Edifices

Basic idea: Generalise affine plane to high-rank Buekenhout geometry



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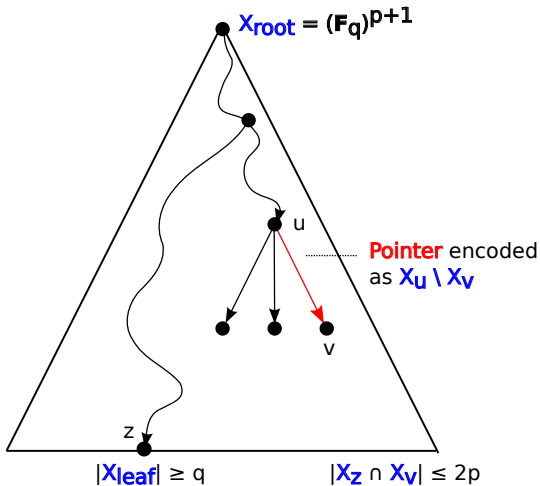
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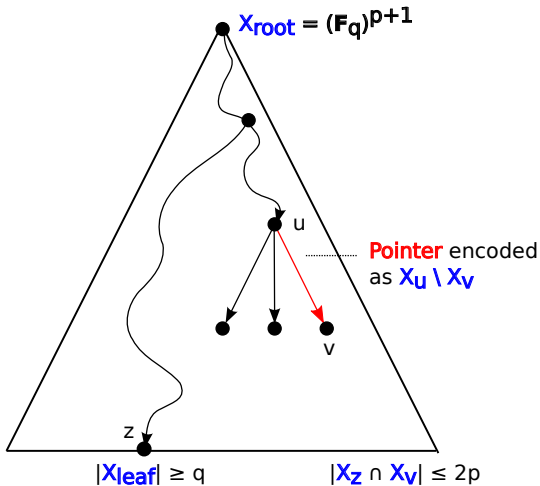
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 $\implies X_u \supseteq X_v$
- ▶ Leaf z with bit = 1 encoded as set X_z
- ▶ If player 1 has the missing variety, then $|Opt| = p + 1$, else $|Opt| \geq q/(2p)$

Construction of an Edifice

Basic idea: Varieties at leaves are low-degree curves, at level 2 they are low-degree surfaces, and so on.

Concern: Determining “cardinality” of algebraic variety over finite field is the stuff of difficult mathematics.

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Our Solution: Define varieties using equations of special format

- ▶ Coordinates $(x, y_1, y_2, \dots, y_p)$
- ▶ Equation at each edge of tree; at level i :

$$y_i = a_1 y_1 + \dots + a_{i-1} y_{i-1} + a_i f_{p+1-i}(x)$$
$$f_j(x) = \text{monic poly in } \mathbb{F}_q[x] \text{ of degree } p + j$$

- ▶ Variety X_u defined by equations on root-to- u path

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Cardinality bound via much simpler mathematics.

- ▶ Schwartz-Zippel lemma
- ▶ Linear independence arguments via row reduction

Final Remarks

Combinatorial optimisation: old topic, but relatively new territory for data stream algorithms

- ▶ Potential for many new research questions
- ▶ Stronger or more general results on submodular maximization? Some new work in [\[Chekuri-Gupta-Quanrud'15\]](#)
- ▶ Lower bounds for submodular maximization?
- ▶ Fuller understanding of possible tradeoff for set cover?