

Advances in Privacy-Preserving Machine Learning

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Challenges of real-world data

We face an explosion in data from e.g.:

- Internet transactions
- Satellite measurements
- Environmental sensors
- ...



Real-world data can be:

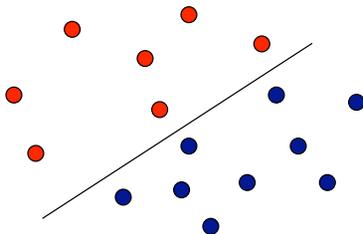
- Vast (many examples)
- High-dimensional
- Noisy (incorrect/missing labels/features)
- Sparse (relevant subspace is low-dim.)
- Streaming, time-varying
- Sensitive/private



Machine learning

Given labeled data points, find a good classification rule.
Describes the data
Generalizes well

E.g. linear separators:



Principled ML for real-world data

Goal: design algorithms to detect patterns in *real-world data*.

Want *efficient algorithms*, with *performance guarantees*.

Learning with online constraints:

Algorithms for streaming, or time-varying data.

Active learning:

Algorithms for settings in which unlabeled data is abundant, and labels are difficult to obtain.

Privacy-preserving machine learning:

Algorithms to detect cumulative patterns in real databases, while maintaining the privacy of individuals.

New applications of machine learning:

E.g. Climate Informatics: Algorithms to detect patterns in climate data, to answer pressing questions.

Privacy-preserving machine learning

Sensitive personal data is increasingly being digitally aggregated and stored.



Problem: How to maintain the privacy of **individuals**, when detecting patterns in **cumulative**, real-world data?

E.g.

- Disease studies, insurance risk
- Economics research, credit risk
- Analysis of social networks



Anonymization: not enough

Anonymization does not ensure privacy.

Attacks may be possible e.g. with:

- Auxiliary information
- Structural information



Privacy attacks:

[Narayanan & Shmatikov '08] identify Netflix users from anonymized records, IMDB.

[Backstrom, Dwork & Kleinberg '07] identify LiveJournal social relations from anonymized network topology and minimal local information.



Related work

Data mining:

- Algorithms, often lacking strong privacy guarantees.
- Subject to various attacks.

Cryptography and information security:

- Privacy guarantees, but machine learning less explored.

Learning theory

- Learning guarantees for algorithms that adhere to strong privacy protocols, but are not efficient.

Related work

Data mining:

- k-anonymity [Sweeney '02], ℓ -diversity [Machanavajjhala et al. '06], t-closeness [Li et al. '07]. Each found privacy attacks on previous.
- All are subject to composition attacks [Ganta et al. '08].

Cryptography and information security:

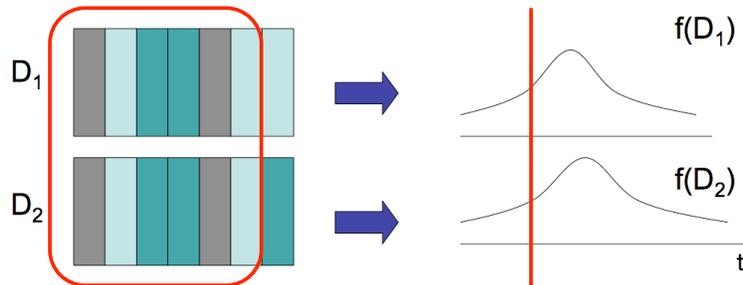
- [Dwork, McSherry, Nissim & Smith, TCC 2006]: Differential privacy, and sensitivity method. Extensions, [Nissim et al. '07].

Learning theory

- [Blum et al. '08] method to publish data that is differentially private under certain query types. (Can be computationally prohibitive.)
- [Kasiviswanathan et al. '08] exponential time (in dimension) algorithm to find classifiers that respect differential privacy.

ϵ -differential privacy

[DMNS '06]: Given two databases, D_1, D_2 that differ in **one** element:



A **random** function f is ϵ -private, if, for any t

$$\Pr[f(D_1) = t] \leq (1 + \epsilon) \Pr[f(D_2) = t]$$

Idea: Effect of one person's data on the output: **low**.

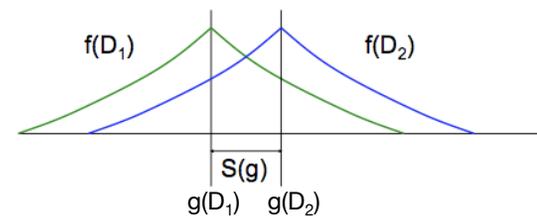
The sensitivity method

[DMNS '06]: method to produce ϵ -private approximation to any function of a database.

Sensitivity: For function g , *sensitivity* $S(g)$ is the maximum change in g with one input. $S(g) = \max_{(a, a')} |g(x_1, \dots, x_{n-1}, x_n = a) - g(x_1, \dots, x_{n-1}, x_n = a')|$

[DMNS '06]: Add noise, proportional to sensitivity. Output:

$$f(D) = g(D) + \text{Lap}(0, S(g)/\epsilon)$$



Motivations and contributions

Goal: machine algorithms that maintain privacy yet output good classifiers.

- Adapt canonical, widely-used machine learning algorithms
- Learning performance guarantees
- Efficient algorithms with good practical performance

[Chaudhuri & Monteleoni, NIPS 2008]:

A **new privacy-preserving technique:** perturb the optimization problem, instead of perturbing the solution.

Applied both techniques to logistic regression, a canonical ML algorithm.

Proved **learning performance guarantees** that are significantly tighter for our new algorithm.

Encouraging results in simulation.

Regularized logistic regression

We apply sensitivity method of [DMNS '06] to **regularized logistic regression**, a canonical, widely-used algorithm for learning a linear separator.

Regularized logistic regression:

Input: $(x_1, y_1), \dots, (x_n, y_n)$.

x_i in \mathbb{R}^d , norm at most 1. y_i in $\{-1, +1\}$.

Output:

$$w^* = \arg \min_w \frac{\lambda}{2} w^T w + \frac{1}{n} \sum_{i=1}^n \log(1 + \exp(-y_i w^T x_i))$$

- Derived from model: $p(y|x; w) = \frac{1}{1 + \exp(-y w^T x)}$
- First term: regularization.
- w in \mathbb{R}^d predicts $\text{SIGN}(w^T x)$ for x in \mathbb{R}^d .

Sensitivity method applied to LR

Sensitivity method [DMNS '06] applied to **logistic regression**:

Lemma: The sensitivity of regularized logistic regression is $2/n\lambda$.

Algorithm 1 [Sensitivity-based PPLR]:

1. Solve w = regularized logistic regression with parameter λ .
2. Pick a vector h :
Pick $|h|$ from $\Gamma(d, 2/n\lambda\varepsilon)$,
Pick direction of h uniformly.
3. Output $w + h$.

Where density of $\Gamma(d, t)$ at $x \sim x^{d-1}e^{-|x|/t}$

Theorem 1: Algorithm 1 is ε -private.

New method for PPML

A **new privacy-preserving technique**: perturb the optimization **problem**, instead of perturbing the solution.

- No need to bound sensitivity (may be difficult for other ML algorithms)
- Noise **does not depend** on (the sensitivity of) the function to be learned.
- Optimization happens **after** perturbation.

Application to regularized logistic regression:

Algorithm 2 [New PPLR]

1. Pick a vector b :
Pick $|b|$ from $\Gamma(d, 2/\varepsilon)$,
Pick direction of b uniformly.
2. Output:

$$w^* = \arg \min_w \frac{\lambda}{2} w^T w + \frac{1}{n} \sum_{i=1}^n \log(1 + \exp(-y_i w^T x_i)) + \frac{1}{n} b^T w$$

New method for PPML

Theorem 2: Algorithm 2 is ε -private.

Remark: Algorithm 2 solves a convex program similar to standard, regularized LR, so similar running time.

General PPML for a class of convex loss functions:

Theorem 3: Given database $X = \{x_1, \dots, x_n\}$, to minimize functions of the form:

$$F(w) = G(w) + \sum_{i=1}^n l(w, x_i)$$

If $G(w)$, $l(w, x_i)$ everywhere differentiable, have continuous derivatives $G(w)$ strongly convex, $l(w, x_i)$ convex $\forall i$ and $\|\nabla_w l(w, x)\| \leq \kappa$, for any x ,

then outputting $w^* = \arg \min_w G(w) + \sum_{i=1}^n l(w, x_i) + b^T w$

where $b = B r$, s.t. B is drawn from $\Gamma(d, 2\kappa/\varepsilon)$, r is a random unit vector, is ε -private.

Privacy of Algorithm 2

Proof outline (Theorem 2):

Want to show $\Pr[f(D_1) = w^*] \leq (1 + \varepsilon) \Pr[f(D_2) = w^*]$.

$$D_1 = \{(x_1, y_1), \dots, (x_{n-1}, y_{n-1}), (a, y)\} \quad \forall i, \|x_i\| \leq 1$$

$$D_2 = \{(x_1, y_1), \dots, (x_{n-1}, y_{n-1}), (a', y')\} \quad \|a\|, \|a'\| \leq 1$$

$$\Pr[f(D_1) = w^*] = \Pr[w^* | x_1, \dots, x_{n-1}, y_1, \dots, y_{n-1}, x_n = a, y_n = y]$$

$$\Pr[f(D_2) = w^*] = \Pr[w^* | x_1, \dots, x_{n-1}, y_1, \dots, y_{n-1}, x_n = a', y_n = y']$$

We must bound the ratio:

$$\frac{\Pr[w^* | x_1, \dots, x_{n-1}, y_1, \dots, y_{n-1}, x_n = a, y_n = y]}{\Pr[w^* | x_1, \dots, x_{n-1}, y_1, \dots, y_{n-1}, x_n = a', y_n = y']} = \frac{h(b_1)}{h(b_2)} = e^{-\frac{\varepsilon}{2} (\|b_1\| - \|b_2\|)}$$

Where b_1 is the unique value of b that yields w^* on input D_1 . (Likewise b_2)

- b 's are unique because both terms in objective differentiable everywhere.

Where $h(b_i)$ is Γ density function at b_i .

Bound RHS, using optimality of w^* for both problems, and bounded norms.

Learning guarantees

Theorem 4: For iid data, w.r.t. any classifier w_0 with loss $L(w_0)$, Algorithm 2 outputs a classifier with loss $L(w_0) + \delta$ if:

$$n > C \cdot \max\left(\frac{\|w_0\|^2}{\delta^2}, \frac{\|w_0\|d}{\epsilon\delta}\right)$$

where $L(w) = E[\log(1 + \exp(-y w^T x))]$.

Theorem 5: Bound for Algorithm 1 in identical framework:

$$n > C \cdot \max\left(\frac{\|w_0\|^2}{\delta^2}, \frac{\|w_0\|d}{\epsilon\delta}, \frac{\|w_0\|^2 d}{\epsilon\delta^{3/2}}\right)$$

The bound for Algorithm 2 is **tighter** than that of Algorithm 1, for cases in which (non-private) regularized logistic regression is useful, i.e. $\|w_0\| \geq 1$ (otherwise $L(w_0) \geq \log(1 + 1/e)$).

Learning guarantees

Proof ideas for Theorems 4 and 5:

- Lemmas bounding the approximation to (non-private) regularized LR:

1. Lemma (Algorithm 1):

$$f(w_1) \leq f(w') + \frac{2d^2(1 + \lambda) \log^2(d/\delta)}{\lambda^2 n^2 \epsilon^2}$$

2. Lemma (Algorithm 2):

$$f(w_2) \leq f(w') + \frac{8d^2 \log^2(d/\delta)}{\lambda n^2 \epsilon^2}$$

where w' optimizes regularized LR objective, f , with parameter λ .

- Use techniques of:

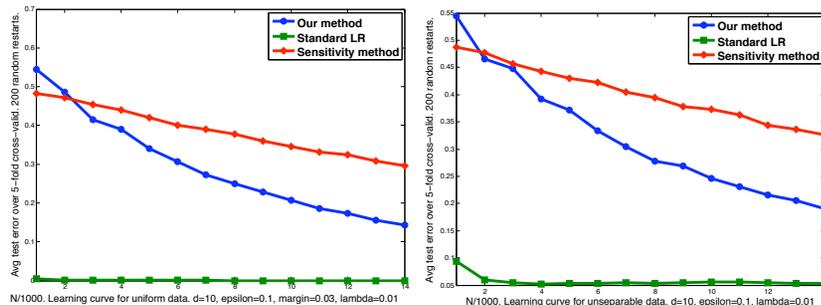
- [Shalev-Schwartz & Srebro, ICML 2008]
- [Sridharan, Srebro, & Shalev-Schwartz, NIPS 2008].

to obtain generalization guarantees from these *approximate* optimization guarantees (vs. ERM).

Experiments

	Uniform, margin=0.03	Unseparable (uniform with noise 0.2 in margin 0.1)
Sensitivity method	0.2962±0.0617	0.3257±0.0536
New method	0.1426±0.1284	0.1903±0.1105
Standard LR	0±0.0016	0.0530±0.1105

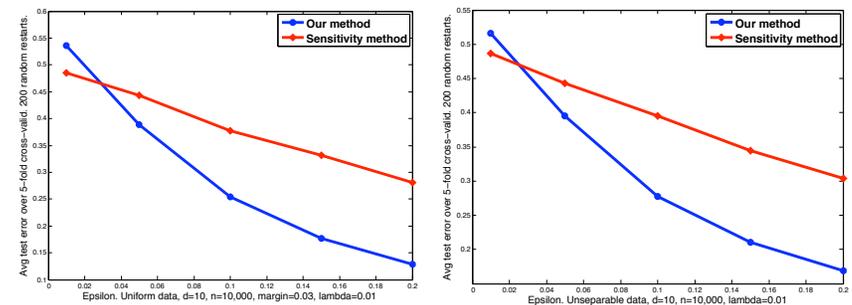
Figure 1: Test error: mean ± standard deviation over five folds. N=17,500.



Learning curves

Experiments

Dependence on ϵ



PP Support Vector Machine

Support vector machine (SVM) enjoys extensive use and empirical success in ML and data-mining applications.

- Good generalization, robust to unseparable data.
- Classifier is the result of a convex optimization.

[Chaudhuri, Monteleoni, & Sarwate, manuscript 2009]

- Addresses the following challenges:
 1. Non-differentiability of SVM objective (hinge-loss).
 - ➔ Upper bound by a differentiable function with similar learning utility.
 2. Standard SVM prediction (in RKHS) involves releasing part of database.
 - ➔ Create random kernel, using [Rahimi & Recht, NIPS 2008].
- Algorithm is differentially private.
- Learning performance guarantees stronger than Sensitivity method.
- Good empirical performance.

Future work

Other standard ML algorithms, *e.g.*

Boosting, clustering, approximate k -nearest neighbor, *etc.*

Privacy-preserving optimization

A general technique to turn a convex optimization problem into a privacy-preserving version (by extending our results to fewer assumptions)

With increasing reliance on the internet for day-to-day tasks, emerging, necessary synergy between security/privacy and machine learning research, e.g.

PPML

Spam filtering

Identity theft detection

Fraud/anomaly/phishing detection



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