

Good Ideas in Teaching Precalculus and...
March 17, 2006

First Timers Session: 8:00-8:15, Room 209

Precalculus & Calculus		Algebra & Geometry	Discrete Mathematics	Statistics	Big Ideas	Applications	Assessment	From Algebra to Calculus	General	Mathematics & Technology	
Session I 8:30 to 9:20	Alfred	Gaffney & Baker	Merges	(see box at right)	DeMattia	Heath, Killion & Semus	Gulick	Riehs	Kowski	Husain	
	Calculus Problems that Provide Teachable Moments Room 202	How Geometer's Sketchpad Has Changed Our Classrooms Room 203	Chaos in the Classroom Room 204		Big Ideas in Probability and Statistics Room 205	Fluids, Force and Pressure: A CBL Lab Room 210 Room	Assessment Activities that Promote Learning Room 207	Common Student Misconceptions in Math and How to Prevent Them Room 208	Developing and Teaching Cyberspace Precalculus Room 221-A (Computer Lab: <i>Limited to 20 participants</i>)	Explore Algebra with WinPlot & Create Colorful Designs Room 209	
Session II 9:30 to 10:20	Smith	Schwartz	Gennett	Landwehr	Cooperman	Decovsky	Hyman	Richman	Alfred, Rosenstein & Schiffman	Charischak	
	Creating a Top 10 List for Calculus & Precalculus Teachers Room 202	Building Conway's Pencil Models Room 203	Using Geometer's Sketchpad to Teach about Fractal Geometry Room 204	Preview of the 2006 NCTM Yearbook on Statistics Room 218	What's the Big Idea with Transformations? Room 205	There Really Is a Use for Why We Do That! Room 206	A Personal Finance Project Room 221-A (Computer Lab: <i>Limited to 20 participants</i>)	Managing & Motivating Students with Brain-Based Study Strategies Room 207	Preparing HS Students for College Math (panel discussion) Room 208	The Dynamic Classroom: Teaching and Learning Math with Technology Room 209	
Sharing Session 10:30 to 11:05	What to Keep & What to Leave Out of Algebra & Geometry Room 202	What to Keep & What to Leave Out of Calculus & Precalculus Room 209	Veterans Share with Newer Teachers Ideas that Work Room 203	Alternative Assessment in Algebra & Geometry Classes Room 204	Alternative Assessment in Calculus & Precalculus Classes Room 210	Preparing Students for the HSPA Room 205	What Are the Characteristics of a Good Precalculus Exam? Room 206	Strategies for Undoing Common Student Mistakes Room 207	Preparing High School Students for College Math Room 208		
11:10- 12:25	Plenary Session: "Chaos Games and Fractal Images: Introducing Contemporary Math throughout the High School Curriculum" - Robert L. Devaney, Boston University Room 111 (<i>lecture hall opposite registration tables, on first floor</i>)										
12:25-1:20	Lunch - Multipurpose Room, Busch Student Center (<i>walking directions are in the program information, in your folder</i>)										
Session III 1:25 to 2:15	Arguelles	Cranwell & Hanas	Biehl & Carney	Shay	Crombie	Ahmed	Del Vecchio	Azzolino	Kiessling	Zweig	
	Non-AP Calculus: Teaching Kids Who Don't Think They're Smart in Math Room 202	There is More to Sketchpad than Geometry Room 203	NUMB3RS in Your Classroom Room 210	Exploring Data with Fathom Room 221-A (Computer Lab: <i>Limited to 20 participants</i>)	Making Sense of the Fundamental Theorem of Calculus Room 204	Applying Trig to Measure Real-Life Depths and Heights Room 205	Project Ideas for Algebra and Geometry Room 209	Games & Stuff in Precalculus, Calculus and Basic Math Room 206	Using PowerPoint to Teach Precalculus, Part I Room 207	Intro. to the T.I.-Navigator Collaborative Learning System Room 208	
Session IV 2:20 to 3:10	Weber	Rosenstein	Biehl & Carney	Schiffman (Discrete Math)	Cooperman, Crombie & DeMattia		O'Callaghan & Morley	Berkowitz	Kiessling	Schuenzel	
	Teaching and Understanding Trigonometric Functions Room 202	The Rush to Calculus and the Rush to Algebra Room 208	NUMB3RS in Your Classroom Room 210	Nifty Applications of Pascal's Triangle Room 203	What's the Big Idea, Anyway? (panel discussion) Room 204		The SAT Mathematics Tests Room 209	Teaching Difficult Topics from a Different Angle Room 206	Using PowerPoint to Teach Precalculus, Part II Room 207	The Smarts on the SMART Board Room 221-A (Computer Lab: <i>Limited to 20 participants</i>)	