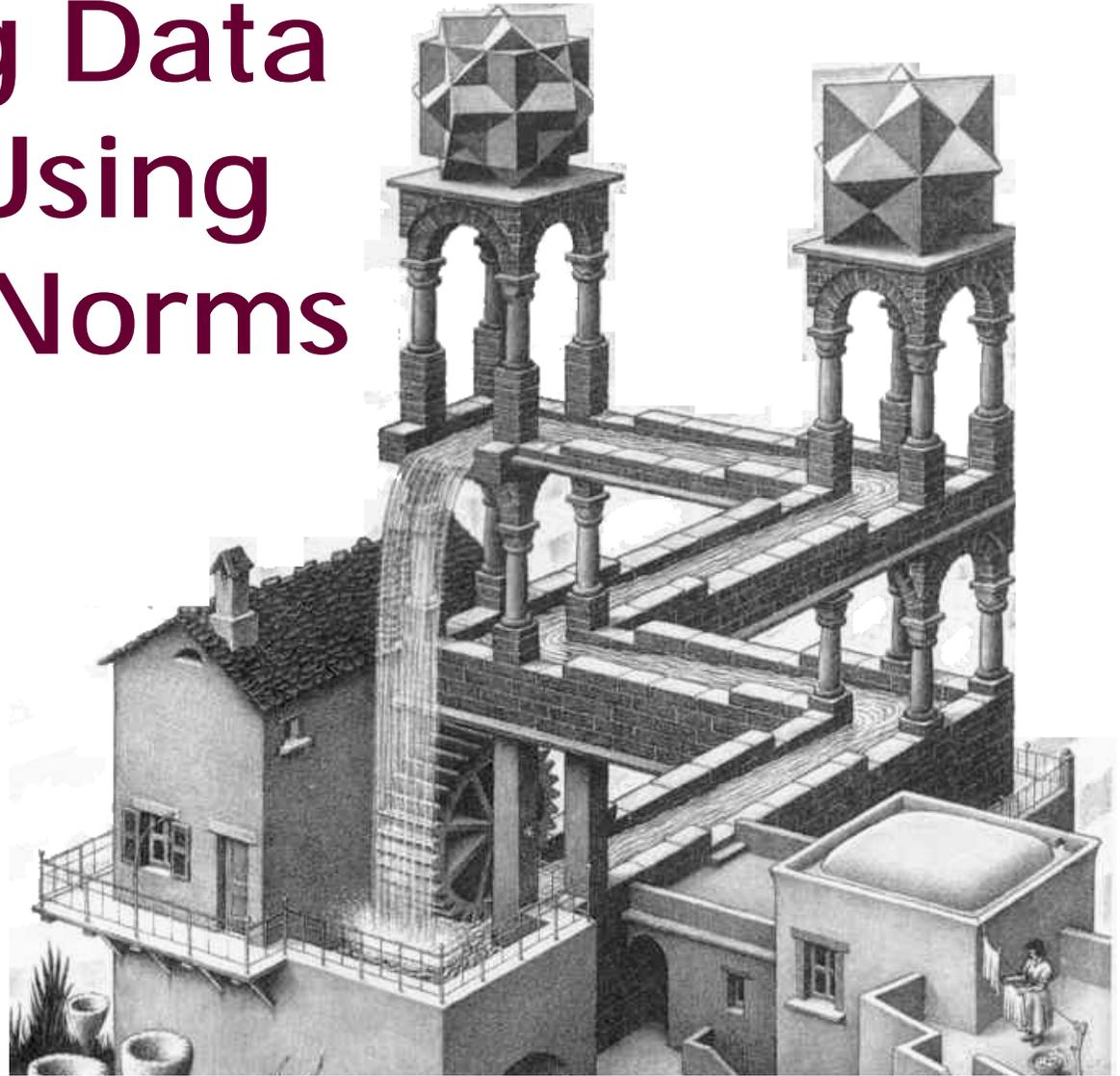


Comparing Data Streams Using Hamming Norms

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Data Streams

Data streams occur everywhere:

- Network streams
 - IP packet flow records, phone call records
- Environmental observations
 - Weather readings, other sensor values
- Other streams of values
 - Web clickstreams, stock values...

Streams from IP Networks

Many network flows between (source, dest) pairs

Want a **snapshot** at time t of the flows

This defines a (massive) vector, and we ask:

- Summarise the current state
- How does state at time t compare with at t' ?
- Which past situation does this most resemble, etc.?

Processing Constraints

Network devices have small memory, limited processing power

Want solutions which have fast per-item processing, minimal memory requirements

Backtracking on the input is impossible without explicitly storing it

Informally the "**datastream**" model of computation

How to measure streams?

The state at any time defines a massive vector

- **Hamming norm:** $\sum (x_i \neq 0)$

Number of non-zero entries of the vector

- **Union Size:** $\sum (x_i + y_i \neq 0)$
- **Hamming difference:** $\sum ((x_i - y_i) \neq 0) = \sum (x_i \neq y_i)$

This is the number of places where the vectors differ - a fundamental concept.

Hamming Norm for Counting Distinct Values

Application 1: Maintaining number of distinct values in a relation with inserts and deletes

Important to know number of values for query optimization, approximate query answering, join size estimation etc.

Fully dynamic case, with inserts and deletes: sampling has been shown to be inaccurate.

The **Hamming Norm** of the **stream** of updates gives the number of distinct values.

Application to Networks

Application 2: Many questions possible about network streams:

- How many packet flows between distinct pairs of (source, destination)?
- How many flows are losing packets (where packets in one side of network not equal to packets out)?
- Denial of service attacks signalled by large numbers of requests (from spoofed IPs) — so many distinct sources.

All these can be solved by computing Hamming norms.

Our approach

An exact answer is not possible in small space, so we find an **approximate answer** with probability guarantees.

We will use statistical distributions with provable properties.

Assume an general form of a data stream:

- Pairs (i, j) arrive (meaning “add j to location i ”)
- The total of values x_i is bounded $|x_i| < U$ for some U .

We will create a small summarizing “**sketch**” for the stream that allows Hamming Norm, Difference and Union to be approximated.

Hamming Norm of a Stream

Vectors are assumed to be **massive**, too large to store explicitly. Entries are updated dynamically:

$(5, +3), (2, -1), (3, +2), (7, +9), (5, -2), (6, -1), (6, -3), (2, +1),$
 $(4, +2), (3, -2), (7, -5), (5, +2), (6, -2), (4, -3), (5, -1)$

1	2	3	4	5	6	7	8
0	0	0	-1	2	-3	4	0

Hamming norm of the stream is 4 (4 non-zero entries)

Zeroing in on the Hamming Norm

We can approximate the Hamming norm by finding the L_p norm to the power p for small enough p

Hamming norm of vector \mathbf{a} is $|\mathbf{a}|_H = \sum |a_i|^0$
where 0^0 defined = 0

L_p norm of a vector is $(\sum |a_i|^p)^{1/p}$

$$|\mathbf{a}|_H = \sum |a_i|^0 \leq \sum |a_i|^p \leq \sum U^p |a_i|^0 \leq U^p \sum |\mathbf{a}|_H$$

Setting $U^p = (1 + \epsilon)$ means $|\mathbf{a}|_H \leq \sum |a_i|^p \leq (1 + \epsilon) |\mathbf{a}|_H$

This fixes $p = \epsilon / \log U$, allowing us to approximate the Hamming Norm

Finding Lp norm

Relies on results from Indyk '00 on Stable Distributions:

We can use **Stable distributions** to approximate the Lp norm:

Fact: if $X_i \sim \text{Stable}(p, 0)$ then $\sum_i a_i X_i \sim (\sum |a_i|^p)^{1/p} \text{Stable}(p, 0)$

Create vector \mathbf{x} where each entry is drawn from $\text{Stable}(p, 0)$

Compute $|\hat{\mathbf{a}}_H| = \sum \mathbf{a}_i \mathbf{x}_i$ — this quantity has the correct expectation

Can be computed on the stream: with each update (i, j) , then update $|\hat{\mathbf{a}}_H| \leftarrow |\hat{\mathbf{a}}_H| + j\mathbf{x}_i$

Guaranteed Accuracy

One estimate is not accurate (variance is high), so repeat several times independently: keep k copies based on independent drawings of the vector \mathbf{x} .

Store the values of $\hat{\mathbf{a}}_H$ in a short L_0 *sketch*, $sk[1\dots k]$.

Find $\text{median}_i(|sk[i]|)$, and scale by $\text{median}(|\text{Stable}(p,0)|) = m$.

Fix $k = O(1/\epsilon^2 \log 1/\delta)$. Then

$$(1-\epsilon) \|\mathbf{a}\|_H \leq \text{median}(sk)/m \leq (1+\epsilon)^2 \|\mathbf{a}\|_H \text{ with probability } 1-\delta$$

Implementation Details

Don't store \mathbf{x} explicitly — it would take too much space.

Instead, compute each \mathbf{x}_i as a pseudo-random function of i (so use a pseudo-random number generator, initialized by i), and known methods to generate values from Stable Distributions from uniform distributions.

Also need to compute $|\text{median}(\text{Stable}(p,0))|$ in advance — can do this empirically or numerically.

Properties

Space usage is small: the L_0 sketch consists of $O(1/\epsilon^2 \log 1/\delta)$ counters

Time per item is to update each counter, $O(1/\epsilon^2 \log 1/\delta)$

Difference and union of streams is easy to compute:

$$\text{sk}(\mathbf{a} + \mathbf{b}) = \text{sk}(\mathbf{a}) + \text{sk}(\mathbf{b})$$

$$\text{sk}(\mathbf{a} - \mathbf{b}) = \text{sk}(\mathbf{a}) - \text{sk}(\mathbf{b})$$

by linearity of dot product, so can approximate $\|\mathbf{a} - \mathbf{b}\|_H$ and $\|\mathbf{a} + \mathbf{b}\|_H$ with the same accuracy.

Complete Algorithm

```
initialize sk[1..k] = 0.0
for all tuples (i, j) do
  initialize random with i
  for s = 1 to k do
    r1 = random(); r2 = random()
    sk[s] = sk[s] + j * stable(r1, r2, p)

for s = 1 to k do
  sk[s] = absolute(sk[s])p
return median(sk) * scalefactor(p)
```

Simple to implement, can run quickly with small space

Experimental Evaluation

Data Sets

- Generated synthetic data from **Zipf distributions** with a range of parameters
- Took **real Netflow data** from one of AT&T's networks
- Each data stream was around **20Mb**, working space was around a few Kb.

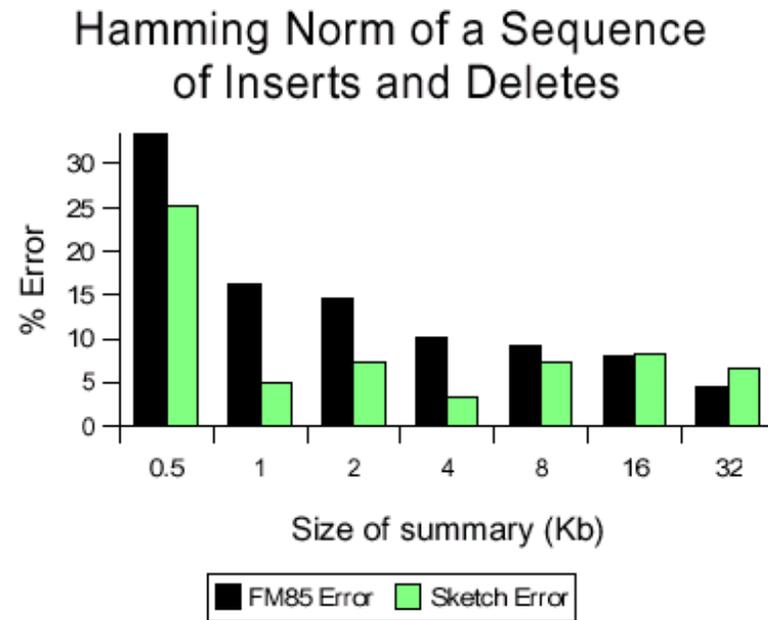
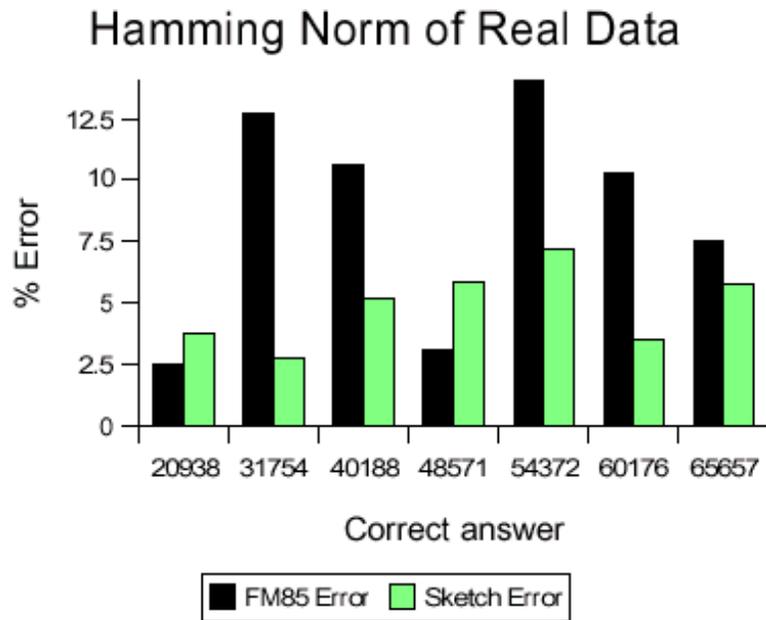
Parameters We fixed $p = 0.02$ (as small as possible), this sets the scale factor, $\text{median}(|\text{Stable}(0.02,0)|) = 1.425$

Existing Techniques

Compared against the “probabilistic counting” algorithm of Flajolet and Martin

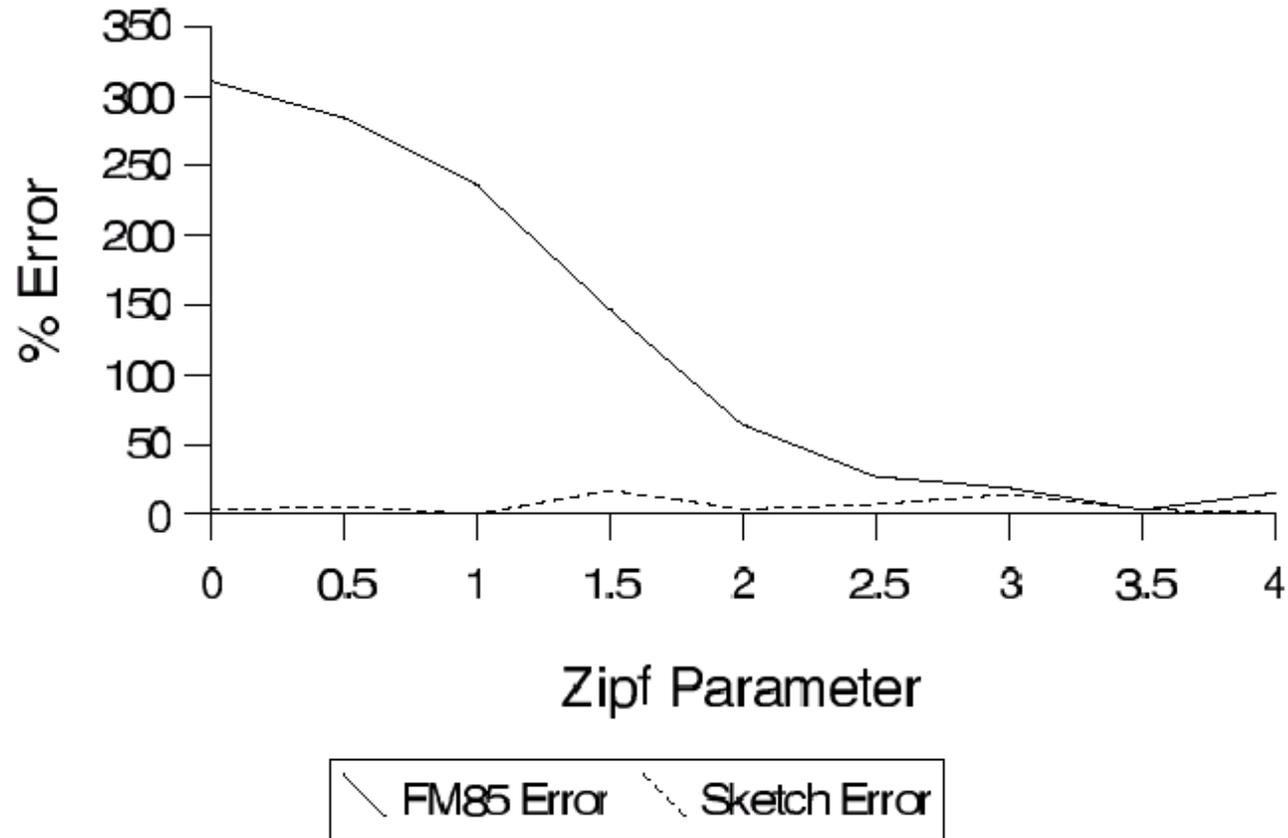
- + Uses a similar amount of space
- + Operates in the data stream model
- + Fast per-item processing
- Can't cope with all situations (eg negative values)
- Can't find the difference between two streams

Hamming Norm Tests



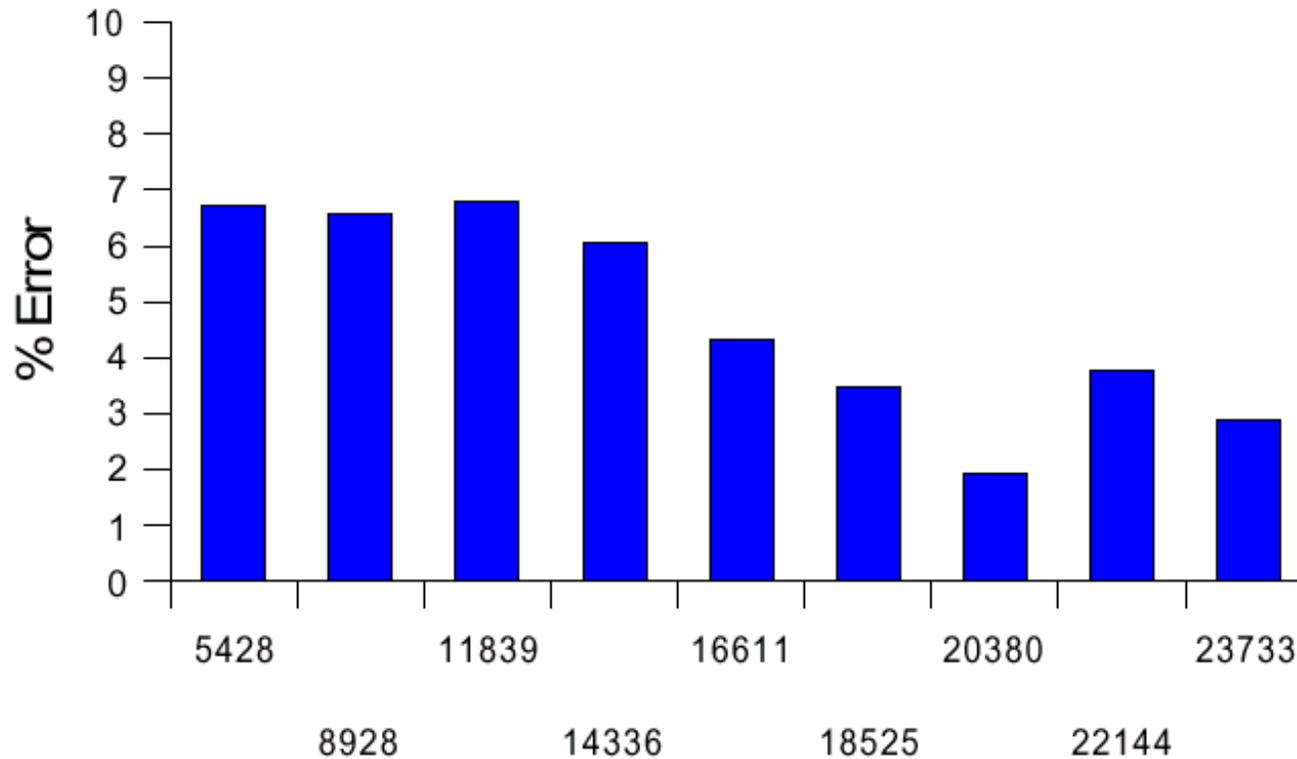
- Performance of our algorithm is better than FM85
- Improves with more workspace
- Slightly slower in practice

Zipf Distribution with Inserts and Deletes



- Shows that **FM85** can't cope when values are allowed to be negative, but **L_0 sketches** retain their accuracy.

Hamming Distance of Real Data



- Good performance ($\sim 7\%$ error), small memory cost
- Performance of finding union of streams (not shown) also good.

Conclusions

We give a new technique for data stream analysis

Can approximate the Hamming norm, Number of Distinct Items, Hamming difference with **only a few kb of space**

Suitable for **indexing streams**

The " **L_0 sketch**" can be used as a surrogate for the stream in other computations: clustering, searching, querying, all based only on the sketches